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# Chrono Bolt 4

https://forums.shiningforcecentral.com/viewtopic.php?f=22&t=45915

## Chrono Bolt 4

by Kaihaku Posted: Thu Aug 20 2020 8:21am

The vibrant blue of the temporal vortex carries you to far away times...

You can feel the power of endless possibility until, with jarring finality, you are torn from it.

You are caught on something...something that jerks you to stop. You black out to sensation of your internal clock slowing.

You awake to find yourself cocooned in webs that phase through reality. How long were you out? Long... Does time even have any meaning here?

Eventually you realize that you are not alone.

First you notice the predator.

A colossal arachnid that phases through time rather than moves.

Next you notice the others... Cocooned in webbing like you.

You watch as the arachnid sucks the time out of one of them.

It simply ceases to be as the arachnid becomes a bit more real.



Caught on strands of temporal webbing, you were torn from the time vortex and find yourselves the prey of a predator that seems to feed on temporal energy. Many others are caught here. You watch as one's temporal energy is absorbed by the predator, which becomes more grounded in time while it's feast vanishes entirely.

The temporal predator is gone. You don't know when it left. It's just gone. To lay more webbing? To collect a new catch? You don't know. But you find you can speak to the others trapped here. Perhaps, together, you can figure out some way to escape from this situation.

# Re: Chrono Bolt 4

by **MXC** 

The man watches the arachnid come and go with great interest. He takes in his surroundings, eventually spotting others around him. As his curiosity is replaced with concern, he clears his throat and calls out to the others, hoping they're in their right mind.

"Where... where are we?"

# Re: Chrono Bolt 4

by Aldur Posted: Thu Aug 20 2020 9:07am

For Kair he can barely process what's going on as he falls further into the temporal rift, the rapid array of information and things he'd just seen causing him no end of confusion.

Posted: Thu Aug 20 2020 8:30am

He'd never had any particular attachment to Guardia but it was a nice place and the people there tended to smile, they didn't deserve what happened then. He shivers thinking back to it...

The awesome power of the Acacia dragoons, tearing through the Guardia forces, the Porre army's rifles vs Guardia's tanks...the sound of combat, the smell of death, Dark magic, Golem's summoned from who knows where...the cries of terror and the tragedy that followed. A needless battle, senseless.

The Regent of Guardia's disapperance and her husband dying at the hands of the Witch and the General, with that sword...that looked so normal and yet, though he wasn't magical, Kair could feel it, he could tell innately, something was wrong with it, something bad, something...evil. He closes his eyes and twists, turning to face the darkness. No time now, No time...? Yes, that was right...his eyes shut as he sinks in the darkness.

\*\*

He stares wide eyed at the giant spider and finally lets out a low whistle once the spider disappears. "Well I don't know about the rest of you, but I am NOT becoming spider food! We can worry about where when we're free! "The black haired young man in the vivid magenta waistcoat cries, shuffling around in the webbings seeing if he could gain any particular leverage or grab at his daggers, causing the feather in his similarly coloured headband to wiggle around comically as he struggles agains the bonds.

# Re: Chrono Bolt 🕏

by YsFanatic Posted: Thu Aug 20 2020 10:16pm

A groan escaped from a red-haired woman as she slowly came conscious again. It wasn't until the spider was leaving that Reah became awake enough to start grasping the situation. She reflexively jerked away from where the creature was only to note with some dismay that she was secured in place by some kind of strange webbing. While she was aware that there were others trapped as well, Reah focused on her own freedom first and began to draw out her spirit powers. Or at least that is what she attempted to do, as her skin turned to a light blue and her hair was replaced by a mane of water from which mist billowed forth. However she found that her powers were almost non-existent, to the point where she couldn't even summon forth any water. Fighting against a rising sense of panic she began to struggle to get free from the webbing while her mind raced to think of a way to escape.

# Re: Chrono Bolt 🗳

by Omega Entity

"Oh. This is not good," a nearby woman murmurs mostly to herself, shaking her head then looking around at the others trapped along with her. Her gaze lands on the man who had asked the question.

"...We're in the web of a temporal predator," she replies quietly. "It feeds on those who are affected by temporal energy - time travelers. And since you've all been shunted here from your own eras... Well. Welcome to time travel."

### Re: Chrono Bolt 4

Posted: Fri Aug 21 2020 9:11pm

by Aldur Posted: Sat Aug 22 2020 7:11am

"Thank you for the exposition Madame! Anyone got a good way to get out of here?" Kair asks looking around the others. "I have so many knives but I don't seem to be able to quite get a grasp on them!"

## Re: Chrono Bolt 4>

by MXC Posted: Sat Aug 22 2020 7:58am

"Indeed?" He asks, considering the words the woman spoke. Then, remembering their spider friend, he begins to concentrate before popping outside of his cocoon. "That'll do it, I think. Name is Izar, he says, balancing himself on the web, making his way no his nearest time traveler. "Let's see what I can do to help everyone out."

# Re: Chrono Bolt 4

by Kaihaku Posted: Sat Aug 22 2020 8:58am

The atmosphere of this twisted corner of time seems to tense as Izar teleports out of his cocoon. There's a charge to the air, such as it is, that wasn't there before the laws of physics were defied.

Still, the temporal predator does not reappear and nothing visibly changes other than Izar himself being free. As he balances carefully on the strands of webbing, Izar notes that gravity is inconsistent here - at moments he feels himself beginning to fall to the side or up, but there's an pull - almost an adhesiveness - from the web that keeps him from falling away.

### Re: Chrono Bolt 4

by YsFanatic Posted: Sat Aug 22 2020 11:02am

Reah gasped when time travel was mentioned, she had heard some stories, including one involving a frog, but they had all seemed like bedtime stories for children. Now she wondered if there was some truth buried in them, but that was a concern for later. First they needed to get out of here and as such the half-spirit racked her mind for anything useful. Before long she recalled something that her mentor had mentioned in passing when he taught her about the different kinds of magic.

"White or black magic might be able to do something, both together would be better! Do any of you have those kinds?"

## Re: Chrono Bolt 4>

by Omega Entity

Posted: Sat Aug 22 2020 11:30am

"I am Schala," the woman replies, turning her attention to Reah. "Ah, yes... both might create enough dissonance to weaken the webbing. Excellent idea! I can use white magic."

### Re: Chrono Bolt 4

by **Aldur** Posted: Sat Aug 22 2020 11:33am

Kair looks at the man who just faded from sight and then back around all the others and shakes his head. "My apologies Mademoiselle but alas, I have not a magical bone in my body!"

Kair is not able to break free from the cocoon but does manage to get a finger on a dagger and pull it to his palm. It doesn't help as the webbing seems impervious to the blade and he sighs. "Well, hopefully one of you will work out how to free us and then we'll...well I have no idea but I'm sure something will work."

Relaxing in the webbing for a moment he considers what he's heard and the ramifications of this. He smiles, remembering telling a tale of a frog from the middles ages travelling through time to a group of excited children, the whisperd about El Nido having an entire city from another time no one returned from, of course someone has to have, else why would the rumour occur? And lastly he remembers the old senile King of Guardia who thought his daughter travelled through time meeting their ancestors and descendants.

Maybe the old King wasn't so senile after all then...? Of course, none of the tales mentioned a spider eating people! Focus, let's get out of this first then we can take stock...

## Re: Chrono Bolt 4

by MXC Posted: Sat Aug 22 2020 12:22pm

Izar nods. "A pleasure to meet you all," he says, analyzing the web and finding his legs. "Combining black and white magic?" he says, turning to Reah. "Worth trying," he says, eyeing Schala as she speaks up. "I can be the other half of this equation. Are you able to work your magic while still cocooned?"

# Re: Chrono Bolt 🕏

by Omega Entity Posted: Sat Aug 22 2020 12:40pm

"I should be able to, yes," she replies.

# Re: Chrono Bolt 🛷

by TheUnknownMarine Posted: Sat Aug 22 2020 5:18pm

"It's the spider again."

"We remember the spider well, don't we?"

"Well, not that one. Close enough that this will be fun. Connection's open, who... ah."

"Oh, Keros. It's been a long time. Let's hope this incarnation of you doesn't accidentally get their little brother killed and the world shattered only to have a Spelljammer captain show up and try to make things better but end up making things worse."

"Much worse."

"I somewhat doubt things will be that specific. But yes, let's give the poor soul another chance. Another life."

"Another time. The die is CAST. The card PLAYED."

"The story BEGINS."

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The cocoon stirred after remaining motionless for what seemed like ages. A hand weakly grasped for something, something it knew it needed. Parched lips parted and a low moan issued forth. Eyes opened slowly, two lines of white, black, and green mostly concealed by eyelids caked in grime. Webs coated and obscured someone in a dirt-spattered duster, a wide brimmed dark hat pulled over messy

brown locks. The figure stirs and mumbles something only those close by or sharp of hearing could hear.

# Re: Chrono Bolt 🕏

by Kaihaku Posted: Sat Aug 22 2020 9:12pm

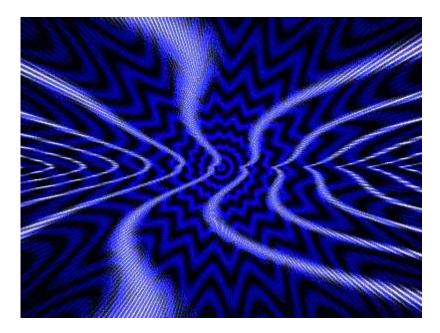
Izar is initially caught off guard by the potency of White magic channeled by Schala, clearly she is not an ordinary mage, but manages to counterbalance with his own Black magic.

White. Energy, light, and stars. Black. Dark matter, shadow, and space.

As the opposing magics combine they create a dissonance that swells into the webbing of broken time. The first thread snaps with a crack that distorts the flow of time for a moment. For some that moment last minutes, for others mere seconds, and for some others was instantaneous. Another thread snaps as the magical dissonance continues to build. Then another and another...

Suddenly the entire web collapses as the magical dissonance reaches its crescendo. The cocoons holding the group tremble and fade away as the group feels themselves falling...

Falling back into the flow of time.



The group lands with a thud on thick wet soil covered with lush vegetation. Kair, twisting around midfall like a cat, manages to land on his feet while the others are not so graceful.

Thick mist covers the humid landscape of bright plants and murky waters. Strange cries echo as creatures slither around and swarms of insect flit from spot to spot. Nearby, some kind of reptile reacts in surprise to their landing.



There is abundant life everywhere but most of it is primitive and strange. Ancient ancestors of the lifeforms you know.

((Combat has not started yet. You can click on the image to see the full size if the forum is shrinking it. I'll post the battle map soon, I wanted to give you a moment to land before you start dealing with dinosaurs and other creatures.))

# Re: Chrono Bolt 4

Posted: Sat Aug 22 2020 9:46pm

Keros opens his eyes yet again and sniffs, wrinkling his nose for a moment as he brushes the remains of transtemporal webbing from his body and stands up.

WARNING: SPOILER! Show

Keros takes a moment to check than all his limbs are intact and in the correct places, his guns are loaded and in their holsters, and he is otherwise whole and unharmed. Nodding to himself as the check completes, he pats around his various pouches and pockets for a ratty pack of hand-rolled cigarettes that he shakily puts to his lips, drawing forth a bent cigarette clenched between his teeth. He puts the pack back in his pocket and brings out a small silver lighter. Shielding the

cigarette with his cupped hands, he lights the cigarette, puffing a few times before snapping the lighter shut and putting it away. Taking a long drag he blows a cloud of smoke into the air, searching around with weary eyes.

"To be honest, I was really hoping this was a dream," he mumbles.

# Re: Chrono Bolt 🤣

by Omega Entity Posted: Sun Aug 23 2020 2:49am

"Yes, well... you should only be so lucky," Schala replies softly, getting to her feet. She begins to dust off clothing of muted purples, complementary to her silver-blue hair, though she suddenly stops. The woman frantically pats her overskirt then breathes a sigh of relief as she apparently finds what she's looking for - a short rod with a vaguely star-shaped top, one central gem surrounded by five smaller ones at each point of the star. That relief is short-lived, however, as she realizes that the central gem has a number of cracks running through it.

"Perfect. Just perfect," she mutters to herself.

### Re: Chrono Bolt 🗳

by YsFanatic Posted: Sun Aug 23 2020 12:40pm

Wincing from the impact giving her body more bruises than she already had, Reah was slow to get up and in the process she spied something unexpected. Scant inches from her position was a polearm, identical to the ones used by the village guards. Fortunate for the half-spirit as her powers were not working, but it had the unfortunate implication that one of the villagers met a bad end during the same event that had ended with her being trapped by the spider. Reluctantly the redhead picked up the weapon before looking around. Thankfully the water appeared safe, for her at least. Reah was pretty sure the others wouldn't care for the snakes and other things that were in there. As tempted as she was to enter the comforting embrace of the water, the half-spirit instead looked around and took stock of the other people who had escaped.

"Well, now what do we do?"

## Re: Chrono Bolt 4

by TheUnknownMarine

"There's some tracks heading north-east. Looks humanoid. Got a dog with 'em, I think," Keros says, continuing to smoke. "Not much but it's a start to finding some kinda civilization in this mud heap."

### Re: Chrono Bolt 🕏

by Aldur Posted: Sun Aug 23 2020 1:56pm

Kair watches the exhanges and the magic freeing them with interest before the group at thrust back into the timestream, nimbly landing on his feet and looking around at the vegetation and the various lifeforms and chuckles. "Ah darlings, I'm going to guess this isn't my time! But if we got tracks that look vaguely like they'll be friendly it's as good a direction as any, though I don't like the looks of some of the local wildlife!"

Re: Chrono Bolt 🛷

by MXC Posted: Sun Aug 23 2020 2:05pm

Posted: Sun Aug 23 2020 1:38pm

Noting Schala's ability, Izar quickly shifts his focus to everything happening around him. After a hard landing, he hops to his feet and dusts himself off. He looks around the unfamiliar landscape, looking to the others for ideas.

"Well this could be interesting," he says, loading his firearms and checking them for damage. "I'll cover the rear when we head out," he offers, taking in their surroundings more thoroughly.

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Sun Aug 23 2020 6:25pm

"There isn't a whole lot of civilization to be found in the prehistoric eras. We might be walking for a while before we find anything," Schala comments wearily as she stows the rod away again. "I apologize for appearing to be so pessimistic, but it's been a long couple of days."

### Re: Chrono Bolt 🕏

by MXC Posted: Sun Aug 23 2020 6:36pm

"Seems like you know a bit about this," he says, turning to Schala. "Do you, uh, travel much?"

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Mon Aug 24 2020 12:30am

"Far more than I'd like... but necessary all the same," she replies somberly. "It's... there is a lot to explain but for now we should keep moving. It'll be a lot to take in, and is better discussed when we've gotten someplace relatively safe and we've all had a chance to rest."

## Re: Chrono Bolt 4

by TheUnknownMarine Posted: Mon Aug 24 2020 12:31am

"I'd say everyone just had a rather long nap," the gunslinger says, eyes continuing to scan the horizon.

### Re: Chrono Bolt 🕏

by MXC Posted: Mon Aug 24 2020 5:55am

"Nap? I could do for one of those. It was a long night already when I was swept up in all this."

## Re: Chrono Bolt 🗳

by Kaihaku Posted: Mon Aug 24 2020 7:06am

Recovering from it's initial surprise, the started Dino bares its claws as it abruptly lets out a harsh scream. This is disturbing enough but even more so when two more screams echo from a clump of thick grass behind the group. The thick grass trembles as two more Dinos hop out with claws at the ready.

### Turn 1

Click here for Map

((The Out of Character thread has an update related to this battle.))

### Re: Chrono Bolt 🗳

by Aldur Posted: Mon Aug 24 2020 7:32am

"Well then! Shall we get acquainted?" Kair asks, staring at one of the Dino's for a moment, trying to take in it's core characteristics and so forth. He nods, daggers flipping out as he spins and throws them at the hapless creature. "I think I've got this one darlings!"

(Action 1: Assess enemy on Dino at JF. Action 2: Attack Dino at JF with Dagger Action 3: Attack Dino at JF with Dagger.

Reaction 1: Dodge: Completely dodge the next physical attack/technique that targets you.)

### Re: Chrono Bolt 4

by MXC Posted: Mon Aug 24 2020 10:34am

Izar nods, aiming his rifle.

Action 1: Move to HE Action 2: Attack EE Action 3: Attack EE Reaction: Dodge

# Re: Chrono Bolt 🤣

by TheUnknownMarine

Keros heaves a sigh as he draws his revolver, fanning the hammer as he fires a cluster of shots into the dinosaur left untouched by the others' attacks.

Action 1: Fire at Dinosaur (EF) Action 2: Fire at Dinosaur (EF) Action 3: Fire at Dinosaur (EF)

React: Counter

## Re: Chrono Bolt 4

by Aldur Posted: Mon Aug 24 2020 6:59pm

Kair looks back at the others for a moment, noting several similarities between the enemy and packs of dogs. "Alright everyone! I've got it! These cute little lizard things seem like they're not as threatening as they appear, they're loud, territorial but their bark may be worse than their bite...still though, try not to get nibbled on! They're quick movers!

They're aligned to Nature, so green? Green magic? I guess they'd hate yellow then? Well, you all seem smart you can work out the opposites darlings. Oh, um, I don't think any of you are skilled in that area but it looks like they're carrying herbs, but they'll swallow them as they die, you'd have to be nimble fingered to grab them first. I was practising something like that but didn't quite master it yet!"

(Mediocre stats, high movement, green so weak to yellow and have healing herbs (potions mechanically) to steal, but we don't have that yet.)

### Re: Chrono Bolt 🕏

Posted: Mon Aug 24 2020 6:57pm

by YsFanatic Posted: Mon Aug 24 2020 7:46pm

Reah's eyes widen in alarm when the reptile-like creatures made their intentions known and jumped with her weapon into the water. Being submerged instantly calmed the half-spirit, allowing her to more calmly figure out what she should do. Noticing one that would be in easy reach from the water, she gave a small kick of her legs to move into position. Rising halfway out of the swamp water Reah swung the pike in the dino's direction.

((Action 1: Move to EH

Actions 2 and 3: Attack enemy at EF

Reaction: Dodge))

## Re: Chrono Bolt 4

by Omega Entity Posted: Tue Aug 25 2020 2:45pm

"Well, these are better than the spider, at least," Schala comments as she takes aim and flings her dagger at one of the beasts.

[Action 1: Attack EE Action 2: Attack EE Action 2: Attack EE React: Dodge]

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Wed Aug 26 2020 9:12am

The group leaps into action as the Dino pack flanks them. Kair takes a moment to size one up, then makes quick work of it with two skillfully thrown daggers. Izar moves into a better position and opens fire, making quick work of another. Keros shows off his gun skills with a critical hit that neatly kills off another Dino. Reah and Schala prepare to join the effort, but find that all of the Dinos in range have been defeated.

WARNING: SPOILER! Show

### **Enemy Turn**

The last remaining Dino in the area races towards the group through the thick brush and claws at Kair... Prepared for this, the performer artfully dodges and then evades a follow-up attack.

A large three eyed reptile that had been lurking nearby perked up at the loud bang of firearms and scurried towards the group. A thick sticky tongue shot out, catching on Keros and pulling him over to the 'BIGuaga'. Prepared for an attack, the gunslinger counterattacks but his luck turns sour as he misses.

Reah senses a large form moving beneath the swamp water a few seconds before it erupts to the surface. Two colossal eyes filled with malice appraise the noisy interlopers from other times.

WARNING: SPOILER! Show

### Turn 2

(Click here for the map)

## Re: Chrono Bolt 🕏

by Aldur Posted: Wed Aug 26 2020 9:38am

"I would be getting out of the water if I was you Azure Maiden!" Kair calls, studying the creature for a moment, almost idly jumping and dodging out of the way of the remaining dinosaur with a chuckle. "Sorry darling, you're just not my type to get up close and personal with, I'll have to keep my dance card open."

(Action 1: Assess Enemy on ??? Action 2: Attack Dino at DH Action 3: Attack Dino at DH

Reaction: Dodge)

As he lands, a memory stirs, of a toy in a shop of curiosities and horrors somewhere he can't quite remember...except this one is very real. He can't quite pin it down however.

"Alright Darlings, that thing is baaad news currently. It's got something shiny for grabs if you want to get close to it, and it's unable to get on land so let's get away from the shore to avoid it. It's probably as nasty as it looks, it's big, strong and tough. That means it can take and give out a helluva beating...magic might cause it some difficulty if we have any. Um, I can't quite narrow down it's element, but it's definitely Black, Blue or Green.

As you've seen it can hide under the water to avoid our many crackshots. so we can't just sit back and plink away at it. The gunshots probably brought it to the surface and it'll probably remember us, but I think if we get a mosey on and leave it alone we'll be safe for now."

# Re: Chrono Bolt 🕏

by **MXC** Posted: **Wed Aug 26 2020 12:18pm** 

"Glad to see these guys aren't made of tougher stuff," he says, reloading his rifle. "But I won't hold out hope for the other creatures here." Izar begins to aim at the creature from the murky water but re-positions after listening to Kair.

Action 1: Attack FH Action 2: Attack FH Action 3: Move to EF Reaction: N/A

Re: Chrono Bolt 4

by Kaihaku Posted: Wed Aug 26 2020 8:23pm

### Mid-Turn Update

Kair defeats the last Dino with a critical attack and a flourish. Izar fires at the reptile that had pulled Keros to it but his first shot misses. His second shot lands but this ancient reptile has a tougher hide than the Dinos.

WARNING: SPOILER! Show

Re: Chrono Bolt 🗳

by YsFanatic Posted: Wed Aug 26 2020 9:08pm

The half-spirit gasped in surprise when the giant creature erupted from the water near her. Moving through the water with speed most would have a trouble matching, she beat a hasty retreat from it and getting onto solid ground. Getting into position for the reptile that was causing trouble for one of her allies she lashed out once with her weapon.

((Actions 1&2, move to FI to flank Biguana

Action 3: Attack FH Biguana

Reaction: Dodge))

# Re: Chrono Bolt 4

by TheUnknownMarine

Posted: Wed Aug 26 2020 9:41pm

Keros lets loose a string of curses inappropriate for general audiences as he unloads his six-shooters into the lizard grappling him. Struggling against the grotesque tongue, he manages to shout over the gunfire to his companions.

"There's a dugout canoe over in that direction, but there's a big venus flytrap in bush! Watch out for it!"

((All three actions: Attack FH Biguana.

React: Dodge.))

### Re: Chrono Bolt 🕏

by Kaihaku Posted: Wed Aug 26 2020 10:33pm

((I'm going to wrap up the turn as all of the nearby enemies, except ???, have been defeated. Schala can include her actions with next turn's.))

Reah slips out of the water onto land and lands a powerful flank attack on the Biguana. Keros sees an opening from Reah's attack but waits for the Biguana to recover before finishing it off with a clean shot to the head.

WARNING: SPOILER! Show

### **Enemy Turn**

The massive ??? sinks back beneath the swampy water but, after a moment, a scaly hand bursts from the water's edge and claws at Reah. Fortunately she was prepared for an attack and skillfully dodges it.

Three foul smelling plants, somewhere between a flower and a mushroom, wobble enticingly in the stagnant air. Occasionally, an insect flies close to them and, after a moment, drops to the ground.

WARNING: SPOILER! Show

### Turn 3

(Click here for the map)

((**Special**: This turn will be a movement turn. Add +2 to your Move for this turn only. That's 4 squares per Move action but remember that the plants are difficult terrain (1/2 move). If someone plans to teleport off the visible map let me know and we can make that work.))

### Re: Chrono Bolt 🕏

by Omega Entity Posted: Thu Aug 27 2020 3:35am

"You will get no argument from me," Schala comments as she forges on ahead.

[Turn 2:

Action 1: Move to DD Action 2: Move to FD Action 3: Move to FE]

[Turn 3:

Action 1: Move to HE Action 2: Attack HI Action 3: Attack HI

React: Attack enemy at OE if it comes in range]

## Re: Chrono Bolt 🕏

by MXC Posted: Thu Aug 27 2020 6:12am

Izard moves ahead, taking aim once more.

Action 1: Move to GD Action 2: Attack OE Action 3: Attack OE Reaction: Dodge

### Re: Chrono Bolt 🤣

by Aldur Posted: Thu Aug 27 2020 6:53am

"Such fascinating Fauna!" Kair comments as he follows after the group. Studying the flower intently.

(Action 1: Move to EE Action 2: Move to GG

Action 3: Assess enemy on the Flower thing.

Reaction: Dodge)

### Re: Chrono Bolt 4>

by Kaihaku Posted: Thu Aug 27 2020 7:39am

### Mid-Turn Update

Schala flings a dagger and then another, slicing two deep cuts into the noxious plant. In turn the plant releases a burst of spores that coat the area around it. Forunately, attacking from range, Schala is just outside of the sickly cloud.

Izar teleports near to Schala and snipes at another of the noxious plants. His gunfire punches holes through the plant, resulting in two more bursts of spores, but they don't come close to reaching him from his distant vantage.

Kair moves closer to the plant to get a good look at it, stepping over the spore coated terrain.

Fortunately the air has cleared quickly and he breathes safely.

WARNING: SPOILER! Show

# Re: Chrono Bolt 🕏

by Aldur Posted: Thu Aug 27 2020 7:59am

"Ah of course, this is one rose you do not want to smell! This my friends is a plant called a Rafflesia, it's very rare when and where I'm from but clearly they're doing well here! It can't move, because well. It's a plant! Stay away from them if able, they're Green aligned shockingly and it'll throw out poisonous spores if you approach it. But the real danger of them is that if they're threatened or you strike them they fire spores out at a much greater range and distance, poisoning everything! That said, the poison is rarely lethal but as we currently lack any means to deal with it...I'd advise caution. They've got rare nectar that can be stolen. They're basically incapable of any kind of defense other than responding to movement or being attacked. And lastly, while they're extremely vulnerable they can take more of a beating than a noble's wallet in a brothel!"

He looks sideways at the gunslinger and Knife woman and tuts, shaking his head. "You know darlings, shooting things and stabbing at them without scoping them out is a sure fire way to get killed. Naturally we got lucky in this instance but shooting wildly and throwing stuff at things can be considered a tad hasty, let's just relax and enjoy our walk."

## Re: Chrono Bolt 🕏

by **MXC** Posted: **Thu Aug 27 2020 8:19am** 

"Can't always wait for a debriefing. Sometimes you have to get down to business," he responds with a nod, remembering what he had been in the middle of before being transported in time.

## Re: Chrono Bolt 🛷

by Aldur Posted: Thu Aug 27 2020 8:23am

"Well, it's a flower, not a rampaging beast, do I need to worry about you in gardens in the future?" Kair quips back.

Re: Chrono Bolt 4

by MXC Posted: Thu Aug 27 2020 9:26am

"Depends which future," he says with a grin.

Re: Chrono Bolt 🕏

by Omega Entity Posted: Thu Aug 27 2020 10:42am

"And if there are any gardens left," Schala adds grimly.

Re: Chrono Bolt 🗳

by Kaihaku Posted: Thu Aug 27 2020 6:22pm

((Since it sounds like the group isn't going to attack more Rafflesia I'm going to take move actions for Keros and Reah. If this isn't the case, let me know and I'll retcon the actions. Particularly for Keros who can safely snipe the noxious plants from a distance.))

Reah darts along the swampy shore, using the water to move quickly but hugging the land to avoid

the ???. She spots a large winged ape sunning itself on a lily pad.

Keros moves forward with the others, making several powerful leaps over water and difficult terrain. He settles down in thick brush near a large venus fly trap, spotting a simple bridge in the distance.

WARNING: SPOILER! Show

### **Enemy Turn**

The ??? claw slips back into the murky waters and disappears. Reah can sense the form moving through the water but then it disappears beneath the land.

The three foul smelling plants continue to wobble in the air.

WARNING: SPOILER! Show

#### Turn 4

(Click here for the map)

((**Special**: This turn will be another movement turn. Add +2 to your Move for this turn only. That's 4 squares per Move action but remember that the plants are difficult terrain (1/2 move). If someone plans to move off the visible map let me know and we can make that work.))

## Re: Chrono Bolt 🕏

by Aldur Posted: Thu Aug 27 2020 6:41pm

"Well you two can stand there and continue to try to kill as much local plantlife as you want, but I think I'll keep moving!" Kair calls back to the two.

(Action 1: Move to GD Action 2: Move to HD Action 3: Move to JD

No reaction.)

### Re: Chrono Bolt 🛷

by **MXC** Posted: **Fri Aug 28 2020 8:17am** 

Izar picks his spot and teleports once again.

All Actions: Move, landing on HI

React: Dodge

## Re: Chrono Bolt 🕏

by YsFanatic Posted: Fri Aug 28 2020 10:18am

Floating beneath the water, Reah took a moment to consider her next action. When she had earlier poked her head above the water she had spied both a bridge and a strange monkey like thing on a lily pad. While it was tempting to cross over land briefly to get to the water by the bridge, she didn't want to risk waking the thing. With that the half-spirit decides to stick the water for now and see if she could find a way to the other side that way.

Posted: Fri Aug 28 2020 6:57pm

((Use actions to get to SN via water

Reaction: Dodge))

# Re: Chrono Bolt 4

s, medikilowiniarine

"No boat then?" Keros asks, bounding ahead. ((Moves: LD to LG to QG))

React: Dodge

Re: Chrono Bolt 🕏

by Kaihaku Posted: Fri Aug 28 2020 8:47pm

The group moves forward across the swampy terrain. Kair makes his way through the thick brush. Reah jets through the murky water until coming to halt north of the bridge. Here she spots a crude hut nearby. Keros passes the dugout canoe and bounds ahead towards the bridge. He also spots the crude hut in the distance and notices a thin trail of smoke, like that of a cooking fire. Izar teleports to the edge of the land overlooking the swamp. From here he gets a good view of the winged ape sunning itself on the lily pad. Schala follows Kair through the thick brush and then takes a step pass him.

WARNING: SPOILER! Show

### **Enemy Turn**

The winged ape lazily reaches back to scratch it's bottom as the noxious plants continue to wobble in the stale air. The damaged plants leak thick sap to seal their injuries. Several Dinos on a nearby island snarl menacingly at the group but show no inclination to enter the murky water. On a small island near the bridge, a Biguana catches insects with it's sticky tongue.

Two large clawed hands rest on opposite banks south of the bridge. One clawed hand reaches out to block the bridge while the other drifts closer to the Dinos on shore. Slowly, the ??? raises from the murky water with malevolent eyes turned towards the group.

### Boss Fight - Grimslang

(Click here for battle music)

The Grimslang lets out a loud hiss. It's hateful eyes turning to the nearest visible interloper from the future, Keros!



The left Grimslang claw snatches one of the nearby Dinos - which flails about wildly - and flings it at Keros! The Dino scratches and bites wildly at the air as it arcs over the swamp before coming down at Keros. Fortunately, Keros was prepared for an attack and sidesteps the frantic Dino's descent. The Grimslang groans and its left claw drifts down the shore to snatch up another Dino. The Dino scrambles wildly as it is lobbed through the air towards Keros. It crashes into Keros with a shriek. The right Grimslang claw hovers dangerously over the bridge.

WARNING: SPOILER! Show

### Turn 5

(Click here for the map)

((Check your character spreadsheets.))

## Re: Chrono Bolt 🕏

by YsFanatic Posted: Sun Aug 30 2020 9:37am

Reah's eyes narrowed as she spotted the massive beast on the move again. Poking her head above the water to see what it was up to, she was just in time to see it fling a pair of dinos at one of her allies. Water swirled around her as the half-spirit prepared herself for action. Bracing herself with her weapon pointed at the creature, she suddenly surged forward with the pike's point aimed at its hide, quickly followed up pair swings.

((Action 1: Leap Attack to LK against Grimslang body

Actions 2&3: Attack Grimslang body

Reaction: Dodge))

### Re: Chrono Bolt 🛷

by Aldur Posted: Sun Aug 30 2020 3:34pm

"Maybe we should regroup and come together if it's gonna come afte-or we charge at it." Kair observes with a shrug. "Nothing left to do but get closer I guess! Well, once I prune the garden so I can actually approach, I hate mindless murder but looks like someone needs help up ahead."

(Action 1: Move to EB

Action 2: Attack DF Rafflesia Action 3: Attack DF Rafflesia)

### Re: Chrono Bolt 🗳

by MXC Posted: Mon Aug 31 2020 7:40am

"Time to unload on this thing so you two can get a better position!" He calls down to Kair and Schala.

Action 1: Attack DF Action 2&3: Move to EG

Reaction: Dodge

Re: Chrono Bolt 🛷

by Kaihaku Posted: Mon Aug 31 2020 9:13am

### Mid-Turn Update

Reah's pike slams against the Grimslang's thick hide as she lands, piercing through it's thick hide and wounding it. Her two follow-up attacks also injury the swamp creature but Reah nearly misses on these follow-ups.

Daggers slice through the Rafflesia like a scythe as Kair lands two critical hits. A burst of spore isn't enough to save the plant which soon collapses into a heap.

Izar turns his gun on one of the Dinos clawing at Keros and opens fire. Already injured from being thrown across the swamp it crumbles after the first shot.

WARNING: SPOILER! Show

### Re: Chrono Bolt 4

by TheUnknownMarine

Keros leaps back and scowls as a dinosaur continues to bar his way after his allies were nice enough to kill the other.

Posted: Tue Sep 01 2020 2:05am

"All right, enough of this. I need to wake up," he mutters, pulling out a silver flask and gulping the contents before giving a loud sigh of satisfaction. "THAT'S the stuff! Come and get it you scaly freaks!"

Keros leaps up into the air, drawing his guns as he does so, sending a barrage of bullets into the foe as he does so.

((Move to GE.

Double Shot Dino at Grimslang

Double Shot Dino at JE

React: Dodge.))

### Re: Chrono Bolt 🕏

by Omega Entity Posted: Tue Sep 01 2020 2:33am

"Let's see about removing some of that thing's ammunition," Schala murmurs as she points at the Dino across the water from her, a ray of light shooting through the beast.

[Action 1: Move to EC

Action 2: Radiant Lance at LB Action 3: Radiant Lance at LB\*]

((If LB is dead after the first attack, redirect to Rafflesia at OC... Or is that PC? It looks to be straddling the line. If not in reach, move to EE.))

### Re: Chrono Bolt 🗳

by Kaihaku Posted: Tue Sep 01 2020 4:48am

The caffeine seems to take effect immediately as Keros obliterates the two remaining Dinos with critical super effective attacks.

Schala fires lances of radiant energy across the swamp that unerringly strike the Rafflesia and sear it from existence.

WARNING: SPOILER! Show

### **Enemy Turn**

The Grimslang's left claw twitches as swamp creature takes a hard look at the slain Dino and Rafflesia. Then it slowly turns its gaze to group and lets out an exasperated groan. The apparent frustration at having it's cunning plans interrupted hint that it's intellect may be more advanced than, perhaps, assumed.

The Grimslang lurches to the north, ducking down the bridge, and closing in on where Reah disappeared beneath the water. Taking in a deep gulp of air, the Grimslang unleashes a cone of putrid energy with a otherworldly shriek. The energy pulsates down to the deep water where Reah is hidden and bombards her.

The winged ape jerks awake at the shriek and, after glancing around in alarm, bounds away to the north.

The right Grimslang claw drifts towards the Biguana on the small island to the north.

The left Grimslang claw hovers menacingly near the bridge.

WARNING: SPOILER! Show

### Turn 6

(Click here for the map)

((Defeating the Dinos in this primordial age has challenged you to sharpen your combat skills. All player characters reach level 2 this turn. Please navigate to your character spreadsheet's Level Up tab and distribute your Level 2 stats.))

## Re: Chrono Bolt 🕏

by Aldur Posted: Tue Sep 01 2020 8:32am

"Stay away from it's hands or you'll be likely thrown too! And you don't look very heavy! Let's spread out, it looks like it's gearing up to throw that whatever it is at us!" Kair calls, moving ever onwards towards the distant enemy.

(Action 1: AD Action 2: AF Action 3: CH

React: Dodge)

### Re: Chrono Bolt 4

by MXC Posted: Tue Sep 01 2020 9:44am

"Nice one!" He says to Schala.

Action 1&2: Teleport to EG

Action 3: Void Shot on Grimslang. If LoS is blocked, move to GG.

Reaction: Dodge

### Re: Chrono Bolt 🗳

by Omega Entity Posted: Tue Sep 01 2020 1:33pm

"Why thank you," Schala replies with a small smile before moving ahead and unleashing the same searing light on a new target.

[Action 1: Move to AE

Action 2: Radiant Lance on Left Grimslang Claw Action 3: Radiant Lance on Left Grimslang Claw

React: Dodge]

### Re: Chrono Bolt 🕏

by YsFanatic Posted: Tue Sep 01 2020 10:32pm

Silently gasping in surprise at the sudden pain, Reah realized that it was time to get out of there and back to her allies. Taking advantage of her half-spirit nature she quickly moves through the water around some of the land back to where she had seen her allies. Poking her head up out of the water, she glances around once for the beast before addressing them.

"It has some kind of breathing attack and it really hurts."

((Movement actions only this turn, going to DN, then BL, and finally ending at BH.))

### Re: Chrono Bolt 💠

by Kaihaku Posted: Wed Sep 02 2020 6:25pm

Kair and Reah move across the swampy terrain without incident.

Izar snaps off a Void Shot at the Grimslang but it barely does more than ping it's thick hide. The beast seems to be resisting the black element.

Schala unleashes a bolt of white energy that unerringly strikes the left Grimslang claw. The Grimslang lets out a pained shriek and pulls it's wounded claw beneath the water. She then sends another lance at the Grimslang, the radiant energy clearly causing it great harm. The white element seems super effective against the Grimslang and it's claws.

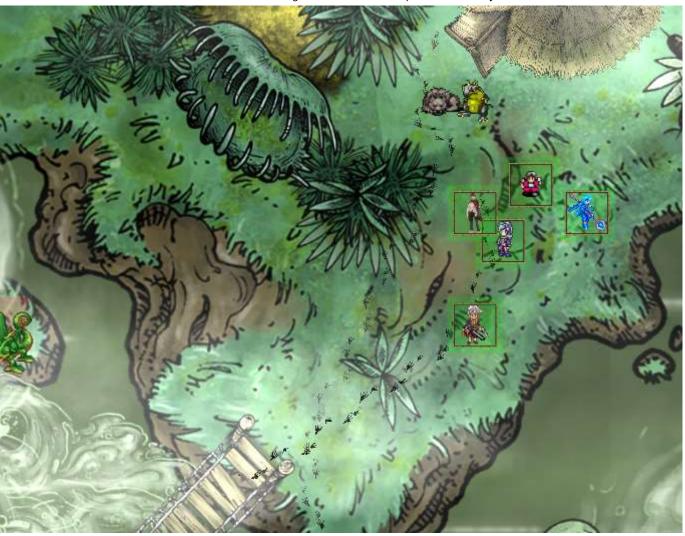
Downing more shots of espresso, Keros unloads on the Grimslang. Critical hit after critical hit wear down the beast's defenses.

The vanquished Grimslang crashes beneath the murky waters and sulks back to some hidden cave deep beneath the swamp to nurse it's wounds.

WARNING: SPOILER! Show

#### Battle 1 Ended

((Everyone advances to Level 3.))



After the defeat of Grimslang, the other denizens of the swamp give the group wide berth. They cross the bridge and come to a makeshift hut. Sitting there with a large feral looking canine at it's side is some kind of...Dinoman?

"What are they? Some kind of ape?" The creature wonders aloud, "Never saw apes wearing anything like that before... And, dino, they just gave Grimslang such a beating that it's grandkids felt it."



The reptilian stares at them for another moment, then says slowly with exaggerated pronunciation, "Uh, you apes know how talk?" It tentatively touches a claw to it's chest, "Me Mokele, you....?"

## Re: Chrono Bolt 🕏

by Omega Entity

"We do know how to speak, yes," Schala replies with a faintly amused smile. "My name is Schala. I'll leave it to the others to introduce themselves."

# Re: Chrono Bolt 4

by TheUnknownMarine

Posted: Wed Sep 02 2020 10:23pm

Posted: Thu Sep 03 2020 2:05am

Posted: Wed Sep 02 2020 9:14pm

"Don't rightly think it's polite, you callin' us apes like that," Keros says, taking a drag on his cigarette. "Especially for strangers you just met. Mokele, huh? Don't suppose your last name is Mbembe?"

## Re: Chrono Bolt 4

by Kaihaku Posted: Wed Sep 02 2020 10:45pm

Mokele watches intently as Keros sucks air through the smoldering roll of weeds and then exhales a puff of smoke. "Well...that's different."

"So...Schala? If you're not apes, what exactly are you?" The reptilian asks, turning back to her, "I've never seen an animal like you?"

### Re: Chrono Bolt 4

by Omega Entity

"We are people referred to as humans," the mage explains. "Are there others like us nearby? As in, those who don't dress as we do."

### Re: Chrono Bolt 4

by Kaihaku Posted: Thu Sep 03 2020 2:19am

"People? Isn't that the same thing as animals?" Mokele says with a quizzical glance at the nearby wolf, "What's the difference?" There's no indication that the wolf heard the question or planned to answer.

"Well no... I've never seen or heard of Hewman people before." The reptilian continues, not waiting for an answer - perhaps not expecting one, "There was something strange in the east canyon. It looked like some kind of metal."

"Like what you got there." Mokele gestures a claw at Keros' guns, "I thought it was only us Reptites who had figured out how to make metal. Looks like you Hewman people figured it out too."

"...but our metal doesn't look like yours. Our metal is dark and coarse." The self proclaimed Reptite shrugs, "Well, anyway. There's something made of metal like that in the east canyon. Did you leave it there?"

### Re: Chrono Bolt 4

by **Omega Entity** Posted: Thu Sep 03 2020 3:06am

Schala's eyes widen. "Is it large, with a strange, tri-sectioned bulbous growth at one end?" she asks. "Did you see it fa- well, no... I suppose you wouldn't have if you thought it was a Reptite structure.."

Re: Chrono Bolt 4>

by Kaihaku Posted: Thu Sep 03 2020 3:29am "I only saw it from a distance. I was hunting crabs... East canyon is the best place for them around here." Mokele replies, "So it's something you lost? You going to look for it?"

"I feel bad about that whole thing with Grimslang. It's really my fault. I taught it to attack anyone who came to my house without giving it a snack. All you had to do was throw it some fruit and it would have backed off." The Reptite admits with a sheepish smile, "Never thought someone like you would come for a visit. To make it up to you, how about I give you some healing herbs and tinctures?"

WARNING: SPOILER! Show

"Really... I should apologize to Grimslang after the thrashing you gave it!"

## Re: Chrono Bolt 4

by Aldur Posted: Thu Sep 03 2020 6:23am

"That's one big protector you got out there!" Kair notes, idly cleaning off his various daggers as he looks around the others. "So, you've not seen any other Hewmans, only apes and your people, the...reptites? Do you live with just your friend there Mokele? And I'll take you up on your generous offer! Many thanks!"

(Taking two potions and an antidote)

### Re: Chrono Bolt 🕏

by MXC Posted: Thu Sep 03 2020 7:28am

Izar looks around, watching the conversation. "Izar is my name. Nice place you have here," he says, indicating the nearby area and helping himself to the supplies.

(Also taking two potions and an antidote.)

## Re: Chrono Bolt 🕏

by TheUnknownMarine

"Free drinks, eh? All right, I guess I can let bygones be bygones with an offer like that," Keros says, scooping up an armload of potions. "You should train that 'Grimslang' to give people a warning first, if it's going to act like your guard dog. Or at least post a sign. 'Beware of gigantic swamp monster', or something."

((4 Potions, 1 Antidote.))

### Re: Chrono Bolt 🕏

by Omega Entity Posted: Thu Sep 03 2020 1:21pm

"Not something we lost, per se, just something I know something about," the mage explains as she takes a few of the offered items. "Thank you for your generosity."

[2 potions, 1 antidote]

Re: Chrono Bolt 4

Posted: Thu Sep 03 2020 12:01pm

by Kaihaku Posted: Thu Sep 03 2020 5:55pm

"Only animal peoples. No hewman peoples. I'm the only one who lives in this lair but some of my brood have liars nearby. We all like the easy life here in the swamp." Mokele answers, "There's also Zetho. He's usually around here somewhere. He's not from my brood. His brood is stronger than mine, all of them tough as a saurus and have the power more often than most." The Reptite glances to the east, "You'll probably run into him on the way to the east canyon."

"Grimslang didn't warn you?" Mokele asks, sounding puzzled, "Usually gives visitors the stink eye before starting to throw stuff."

"If you do decide to go to the east canyon you'll need to pass through the crab caves to get there." Mokele continues, "I can show you the path but, before you go, where are you hewman people from? I thought it was strange you came from the center of the swamp...you got a hidden lair there?"

# Re: Chrono Bolt 🛷

by TheUnknownMarine

"Oh. That's what that was. I'm so used to getting that look I just pay it no heed," Keros says, flicking his cigarette down and stomping it out. "No lair. We just got dropped off by a big spider."

Posted: Thu Sep 03 2020 6:39pm

Posted: Thu Sep 03 2020 7:17pm

## Re: Chrono Bolt 🕹

by Kaihaku Posted: Thu Sep 03 2020 7:00pm

"Oh! A spider! I haven't eaten one in a few cycles. Tasty." Mokele answers enthusiastically, "Do you eat a lot of spiders where you come from?"

### Re: Chrono Bolt 🕏

by TheUnknownMarine

"Naw. Though I hear locusts and crickets ain't so bad if you're hard up for grub," Keros says. "Dunno about the rest of the folks here. I'm a beef man m'self."

### Re: Chrono Bolt 4

by YsFanatic Posted: Thu Sep 03 2020 8:09pm

With the immediate threat gone, Reah had reverted to her human form. She knew that she would have to explain her spirit form later on, but for now appearing normal to keep them at ease seemed like a good idea. Then again, given the situation it was possible they wouldn't care. In fact, it was rather surprising that none of them seemed to notice how odd it was they could even talk to this... reptite. She would have expected it to be speaking another language entirely, was this some kind of side effect of the time travel that they could communicate?

Shaking her head, the half-spirit decided that question could wait until later. First thing was figuring out what exactly was going on, and the offered supplies would help them live long enough to do that. "Thank you, my name is Reah."

((2 potions and 1 antidote))

## Re: Chrono Bolt 🕹

by Kaihaku Posted: Fri Sep 04 2020 7:49am

The group shares a meal of swamp fish with Mokele and takes a quick rest, then they head on their way to the East Canyon. The murky fog of the swamp fades away as the group passes into the thick foliage of ancient jungle. They encounter several more packs of Dinos, some peaceful grass eaters and others that attempt - and fail - to make a meal of them.

They come to the cave entrance in the late afternoon. Peering in, they see a small stream of water leading to caverns filled with ferns. There's a Cave Ape and a Biguana visible further in. They don't seem to have noticed the time travelers yet.

#### Turn 1

Click here for Map

## Re: Chrono Bolt 🕹

by Aldur Posted: Fri Sep 04 2020 7:57am

"Well then, let's see!" Kair says as he moves forwards, nimbly leaping to the Biguana and makes a strange swiping motion, winking at it as he backflips away. "Thanks Darling!"

(Action 1: A5 Action 2: A7

Action 3: Use Thanks Darling! To try to steal from Biguana)

## Re: Chrono Bolt 4

by Kaihaku Posted: Fri Sep 04 2020 8:05am

Kair snatches a bulb from the Biguana. It's not entirely clear why the reptile had this on it but, well, now Kair has it.

[Kair steals a Medicinal Root. It "Reduces the Duration of Paralysis by 4."]

Unfortunately, Kair is all out of item slots so he's faced with a difficult decision.

### Re: Chrono Bolt 4

by MXC Posted: Fri Sep 04 2020 9:05am

Izar moves into better position to see in the semi-darkness.

Actions: Move to A6

# Re: Chrono Bolt 4

by TheUnknownMarine Posted: Fri Sep 04 2020 11:31am

Keros takes a moment to appraise the giant lizard.

((Does this lot seem ready to attack us like before or are they a bit more chill? I assume once Kair steals it'll be pretty clear if the guns should come out.))

Re: Chrono Bolt 🛷

by Kaihaku Posted: Fri Sep 04 2020 5:33pm

The Biguana looks like it's going to eat Kair.



# Re: Chrono Bolt &

TheUnknownMarine Posted: Fri Sep 04 2020 5:49pm

"Well we can't have that," Keros mumbles, drawing out his revolver and fanning the hammer as he fires shot after shot into the big lizard.

((Action 1Attack Biguana. React: Dodge.

EDIT: Action 2-3: Move to C-7))

### Re: Chrono Bolt 🤣

by Kaihaku Posted: Fri Sep 04 2020 6:21pm

### Mid-Turn Update

Keros fires off three quick shots, slaying the Biguana before it's sticky tongue can catch anyone in the group.

WARNING: SPOILER! Show

((Edit: With your level up stats included you finish the Biguana in one shot. So you can edit in two different actions.))

## Re: Chrono Bolt 4

by YsFanatic Posted: Fri Sep 04 2020 10:42pm

Shifting into her spirit form as she stepped into the water, Reah glances over her shoulder at the rest of the group for a moment. "I'll scout a head a bit." With that she submerged herself despite the smaller size of the stream and quickly moved forward into the cave.

((Move along the water, I think I9 is as far as I can get, no Reaction))

## Re: Chrono Bolt 4

by Omega Entity Posted: Sat Sep 05 2020 3:01am

Schala creeps forward, keeping to the wall as she tries not to get too close.

[Actions 1, 2, and 3: move to A7

React: Dodge]

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Sat Sep 05 2020 3:39am

Reah darts far ahead of the others along the shallow stream and makes a not all that surprising discovery - there are crabs in the crab cave. Very large crabs.

The others advance more cautiously, watching to see how the Cave Ape would react to the defeat of the Biguana.

((Kair was at A7 and Izar at A6, so I moved Schala at B6.))

### **Enemy Turn**

The Cave Ape looks around in confusion at the sound of gunshots but then goes back to carefully picking something out of the dirt, examining it, and then eating it.

### Turn 2

Click here for Map

((If you decide to follow Reah along the south passage, I'll auto-move all of you to near her position. In the K-M area. If you decide to advance to the north passage, we'll treat this as a normal turn. Let me know, either in the OoC thread or by posting, "Hey guys, let's go that way!" ())

### Re: Chrono Bolt 🕏

by Aldur Posted: Sat Sep 05 2020 5:10pm

Kair begins to starting a juggle motion with the item he's just found and moves to try to take some more, moving towards the nearby ape and leaping into the air, snatching at it as he lands, the strange root from the previous enemy landing in his hands as he moves back into position.

(Action 1: Juggle Medicinal Root

Action 2: b4

Action 3: Steal from Cave Ape)

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Sat Sep 05 2020 7:20pm

Schala stays put, blasting the Cave Ape at-range.

[Actions 1, 2, and 3: Radiant Lance until the Cave Ape dies. If it dies, no redirect and stay where she is.]

### Re: Chrono Bolt 🕏

by Kaihaku Posted: Sat Sep 05 2020 7:24pm

((Sorry, my quick update was incorrect. I ran the wrong stat block. The Cave Ape took a beating but survived Schala's magic.))

### Mid-Turn Update

The Cave Ape looks up with a confused grunt as Kair hurries up and swipes an object from it. It's face then contours in anger as it gibbers at the thief.

Schala unleashes three blasts of white magic that unerringly strike the Cave Ape and visibly wound the powerful creature. However, it remains standing.

WARNING: SPOILER! Show

### Re: Chrono Bolt 4>

by YsFanatic Posted: Sun Sep 06 2020 6:32pm

Spotting the crabs, and unwilling to risk them being able to spot her in the water, Reah backtracks to where the group is and pokes her head above the water. "I've found some overgrown crabs down the cave a bit, not sure if we want to go that way or not."

((Move to C4))

### Re: Chrono Bolt 4

by MXC Posted: Sun Sep 06 2020 8:40pm

"Sounds good to me!"

Actions: Move to C5. React: Dodge!

\_

### Re: Chrono Bolt 🗳

by Kaihaku Posted: Mon Sep 07 2020 2:51am

Reach returns from scouting to report her findings. Izar vanishes from the cave entrance and reappears beside Schala and Kair.

Keros takes a step forward and then opens fire on the wounded Cave Ape. It's not able to take the barrage and is defeated.

### **Enemy Turn**

The lone Rafflesia in the northern passage wobbles in the still cave air. It's foul stench attracting insects that then fall to the ground around it, providing a rich bed of fertilizer.

The large crabs at the far end of the southern tunnel continue about their business, showing no interest in the group's short battle with the Cave Ape near the cave entrance.

### Turn 3

Click here for Map

### Re: Chrono Bolt 🗳

by Aldur Posted: Mon Sep 07 2020 6:24pm

"My my. These are going to be handy!" He ponders, looking ahead at the Rafflesia, and grins. "Time to see what you've got for me precious."

Kair moves forwards, and attempts to steal a new thing from the flower, perhaps some tasty nectar, swiping at the petals of the flower, getting ready for the inevitable counter attack.

(Drop potion, taker Athenian water.

Action 1:B6 Action 2: B8

Action 3: Thanks Darling on the Rafflesia.

React: Dodge!)

### Re: Chrono Bolt 4

by MXC Posted: Tue Sep 08 2020 7:05am

Actions: Move to G5

## Re: Chrono Bolt 4

by TheUnknownMarine Posted: Tue Sep 08 2020 10:34am

"What is your fascination with these things?" Keros grumbles, moving up to shoot the strange plant before it can harm his defacto teammate.

((Move to C-5, Shoot B-11 Rafflesia once, then twice. React: Dodge.))

## Re: Chrono Bolt 🕹

by YsFanatic Posted: Tue Sep 08 2020 8:03pm

"I'll keep an eye on the crabs then," Reah volunteers before she vanishes into the water again. She quickly moves to where she can watch the creatures, but keeps her distance just in case they notice her.

((Reah moves to M4))

### Re: Chrono Bolt 🕏

by Omega Entity Posted: Tue Sep 08 2020 9:52pm

((Kai, you said you had plopped Schala at B6 since the space I tried to move her was already occupied, so I'm going off of that here ())

[If Rafflesia is still up:

Action 1: Radiant Lance at Rafflesia

Action 2&3: Move to D5

If Rafflesia is down:

Actions 1,2, and 3: Move to E-5]

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Thu Sep 10 2020 2:27am

((<u>Rules Change:</u> Effective this turn Base Move is increased to 3. This is a permanent change and I've adjusted the ruleset on the website. Utility:Move Techniques have been strengthened to compensate.))

Kair snatches Smelly Nectar from the Rafflesia. It unleashes a cloud of noxious spores in response but the acrobat dodges them.

Her report met with silence, Reah turns away from the others and jets down the stream back towards the crabs. Izar disappears and reappears in the tunnel, shortly behind Reah.

Keros hops across the creek and opens fire on the Rafflesia. His aim has clearly steadied after the initial shock of landing in the Dinosaur age, as he defeats the plant with a single shot.

Schala prepares to fire a lance of white energy at Rafflesia but, as it is defeated by Keros, she stills her magic.

WARNING: SPOILER! Show

Meanwhile... Deep in the cave a mysterious figure is hunting crabs.

### **Enemy Turn**

The large crabs at the far end of the southern tunnel continue about their business.

### Turn 4

Click here for Map

((If desired, Keros and Schala can take their unused actions from last turn as Move actions this turn.))

### Re: Chrono Bolt 🕏

by Aldur Posted: Thu Sep 10 2020 6:09am

"Hmm, I wonder what this does?" Kair says looking at the nectar as he stows it away, beginning to juggle both a potion and the root from earlier as he makes his way back to the others. "Every flower deserves to be appreciated Keros!" The juggler says cheerfully.

(Action 1: Juggle Potion into the mix

Action 2: B5 Action 3: E5)

# Re: Chrono Bolt 🕏

by MXC Posted: Thu Sep 10 2020 12:49pm

"I'm right here with you," he says to Reah as he gets into position.

Action 1&2: Move to P5 Action 3: Attack T4

## Re: Chrono Bolt 🕹

by YsFanatic Posted: Thu Sep 10 2020 8:07pm

Using the stream to her advantage, the half-spirit quickly shoots back up the stream before launching upwards with a blast of water to get into range for a vicious downward slash.

((Move to M4, Leap Attack to O4 and hit the crab near there Reaction: Dodge))

### Re: Chrono Bolt 4

by Omega Entity Posted: Thu Sep 10 2020 8:27pm

"This seems to be going well so far," Schala comments as she creeps closer, unleashing another magical bolt towards the crab (if it isn't already dead).

[Actions 1 & 2: Move to N5

Action 3: Radiant Lance the crab. If it's already dead, move to O5]

### Re: Chrono Bolt 🛷

by Kaihaku Posted: Thu Sep 10 2020 10:49pm

#### Mid-Turn Update

Kair hurries back to the others, easily juggling items as he does so.

A sharp crack echoes through the caverns as Izar fires his weapon at the nearest cave crab. His shell impacts against the crustacean but it's hard shell deflects most of the damage.

Reah leaps forward and brings her polearm down on the crustacean with great force. It snaps a pincer in her direction but fortunately she's just outside of its reach thanks to her choice in weapon.

Schala advances, firing off a lance of white energy that unerringly sears against the Cave Crab. The crustacean isn't quite cooked by the magical attack but it's clearly taken a severe injury.

WARNING: SPOILER! Show

# Re: Chrono Bolt 4

by TheUnknownMarine Posted: Thu Sep 10 2020 11:00pm

"Crabs, huh? I could go for some seafood," Keros mumbles, striding to the east to catch up with the others as he smoothly brings his pistol to bear on the colossal crustacean and fires.

((Retro Move to E-5, Action 1: Move to L-5. Action 2: Shoot T-3 Crab. Action 3: Shoot T-3 Crab.))

### Re: Chrono Bolt 🕏

by Bolt Posted: Fri Sep 11 2020 9:37am

"Mmm, look at the size of the claw on you...You'll do nicely for su--hm?"

Thoughts of a delightful meal are interrupted by the clamor that echoes through the cavern. What was that? Such an unseemly racket...He looks to the south as flashes of light join the noise. Curiosity piqued, he returns his gaze to the crab he's holding aloft. "Let's go see, shall we?"

Advancing forward, bringing the crab along whether it likes it or not, he spies its' smaller grievously wounded companion to the south. Perhaps the subject of another hunt? How fortuitous! An opportunity to assist his kin, and he had just the tool for the job...With that, he flings his captive!

((Move to T10, throw the crab there at the crab at T4))

### Re: Chrono Bolt 🕏

by Kaihaku Posted: Fri Sep 11 2020 12:09pm

Keros fires off two quick shots at the nearest of the crabs. The hard shell of the crustacean cracks then shatters as the expert shots hit home.

The mysterious figure moves towards the strange sounds and lights. Then sends a nearby crab flying with a thought.



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### **Enemy Turn**

The moment the first crab dies there is a loud crash from deeper in the cavern followed by the sound of something very large frantically scurrying towards the group!

Tossed into another crab by an unseen force, one crab looks around for something to punish with it's massive pincer and spots Zetho standing there. Scurrying over, it snaps at the Reptite and pinces it with a powerful claw to minimal effect.

The two crabs to the south turn their attention to the humans advancing along the passage ahead of them. Both scurry forward towards Izar! The first attempts to catch him in its pincer but misses. The second unleashes a cone of bubbles that begin to burst with incredible force. Izar and Reah are both harmed by the unconventional attack.

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### Turn 5

Click here for Map Click here for Boss Music

### Re: Chrono Bolt 🕏

by Aldur Posted: Fri Sep 11 2020 12:16pm

"Is that a giant enemy Crab!?" Kair exclaims, moving forwards and attempting to steal from the smaller crab ahead.

(Use two actions to get to O5 Third action: Steal from Q5 crab

React: Dodge)

### Re: Chrono Bolt 🕏

by Kaihaku Posted: Fri Sep 11 2020 12:20pm

Kair snatches some Crab Meat from the Cave Crab. Well, at least it's fresh.

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### Re: Chrono Bolt 4

by Bolt Posted: Fri Sep 11 2020 1:52pm

Though largely amused by the pinching efforts of his prey, the massive figure crashing along in his direction warrants more serious attention. "My my, seems the noise has woken the King...Hope the kin are up to the challenge."

Picking up the crab trying valiantly to pierce his scaly hide, the Reptite hurls it out of his way and right for the boss crab's eyes! He then moves south, aiming to meet up with what he expects to be a hunting party judging by all the racket they're making...only to be given pause by what he sees instead. "...You're not kin...You're not even Nu. What *are* you?"

((First action: Use Psionic Toss to fling V10 Crab at the King Crab. Second and third actions spent moving to S5.))

### Re: Chrono Bolt 4

by MXC Posted: Fri Sep 11 2020 2:11pm

"I guess I deserve that..."

Action 1: Move to O3 Action 2: Void Shot S3 Action 3: Void Shot S3 Reaction: Dodge

### Re: Chrono Bolt 4>

by Omega Entity Posted: Fri Sep 11 2020 10:38pm

"Humans... though perhaps introductions can wait until we're through here?" Schala suggests as she fires off a few rays of light at the crabs.

[Action 1: Move to N3

Action 2: Radiant Lance on Crab at Q4 Action 3: Radiant Lance on Crab at S3]

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Fri Sep 11 2020 11:52pm

### Mid-Turn Update

One cave crab is flung through the air by invisible force and crashes against the King Cave Crab. The tough shells provide some protection but the blow still hurts both crustaceans.

Izar opens fire with his special technique, finding that the Black energy blasts are not resisted by the crab though they still contend with it's thick shell.

Schala unleashes unerring bolts of radiant energy at the two nearest crabs. The magic finishes off the Cave Crab already wounded by Izar, but the other remains a threat.

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## Re: Chrono Bolt 🕏

by YsFanatic Posted: Sat Sep 12 2020 7:04pm

Reah recoils from the pain caused by the injuries inflicted upon her for a moment before she decides the return the favor. Little of the half-spirit could be seen above the water aside from her polearm lashing out multiple times.

((All actions to attack Q4 Cave Crab))

## Re: Chrono Bolt 4>

by Kaihaku Posted: Sat Sep 12 2020 10:25pm

Reah cracks the crustacean's shell with repeated critical hits from her polearm.

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### **Enemy Turn**

One Cave Crab scurries after Zetho, sticking close by him but not having a moment to attack. The other Cave Crab, bouncing off King Cave Crab, had landed on top of a large boulder in the cavern. It scurries off the boulder and disappears to the north.

King Cave Crab disappears from sight for a moment but loud scuffling keeps the group appraised of it's location as it squeezes through the southern passage. It unleashes a blast of bubbles at Zetho and Kair. The Reptite weathers the storm of wet explosions but Kair is hurt badly by the watery attack. Then King Cave Crab closes it's eyes?

In the distance, Zetho spots another Cave Crab scurrying to join the fray.

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Posted: Sat Sep 12 2020 11:53pm

**Turn 6**Click here for Map

## Re: Chrono Bolt 🕏

by TheUnknownMarine

Keros raises his flask to his lips and drinks deeply, brown liquid streaking down his stubbly chin as he drains the flask and puts it away before firing a barrage of bullets at speeds unheard of by normal, well adjusted human beings.

((Keros stans his ground and unloads with his pistols. Action 1: Doubleshot on the King Crab Action 2: Doubleshot on the King Crab. Action 3: Doubleshot on the King Crab. React: Dodge.))

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Sun Sep 13 2020 2:58am

The barrage of bullets ricochet off the shell of the king crustacean - a few striking it's closed eyes - but fail to cause it any notable injury.

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### Re: Chrono Bolt 🕏

by **Bolt** Posted: **Sun Sep 13 2020 3:00am** 

The Reptite growls when struck by the bursting bubbles, but takes notice of how the 'human' that was struck took far more damage from the attack. He also notes the retaliation from another of the group, only to spot the change in the crab's condition too late to stop it. He raises a hand as he speaks in warning to the rest.

"Divert your attacks! The King's eyes are closed. Though this leaves him blind, his shell is too sturdy to be cracked by physical assault." He glances over his shoulder at the one clad in purple. "Though...that does not seem to be a problem for that light you use. That may still be worth using...The rest of you, take the chance to regroup. I'll offer cover for those not confident in their defenses."

With that said, he lifts the crab that had followed him and gives it a couple good bashes against the King's side! It would only damage the one, but perhaps it could divert the attention of the blind King? He then falls back and assumes a defensive position.

((Action 1 & 2: Throw U5 crab at the King Cave Crab.

Action 3: Move to R4 if he can stand in the water space. Otherwise move to R3.

Reaction: Shield))

#### Re: Chrono Bolt 🕏

by Kaihaku Posted: Sun Sep 13 2020 3:08am

Lifted into the air by unseen force, the Cave Crab is bludgeoned against King Cave Crab until it's defeat. While the Cave Crab was smashed by this power, King Cave Crab seems completely unharmed.

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by Aldur Posted: Sun Sep 13 2020 3:24am

"This one doesn't play around eh?" Kair comments weakly tidying the creature before swiping at it and retreating.

(Action 1: assess king.

Action 2: Thanks Darling on King

Action 3: N4)

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Sun Sep 13 2020 3:43am

"Understood," the woman replies with a nod, standing her ground as she sends a barrage of missiles of light at the enourmous crustacean.

[Actions 1, 2, and 3: Radiant Lance at the King Crab.

React: Dodge]

## Re: Chrono Bolt 🕏

by Aldur Posted: Sun Sep 13 2020 4:41am

Kair shakes his head. "It doesn't matter if it's magic or a normal assault you're going to do little more than make it laugh while it's eyes are closed! It's very defensive but not able to dodge much so your attacks will be more likely to be strong hits but that's mitigated quite alot by the no weak point when it's eyes are closed thing.

It's blue aligned of course so if you're of a fiery disposition like myself then it's best to watch yourself. Um, Reptite man! Watch out when you attack it, it likes to counter by throwing one of its little friends much like how you've been fighting!

The tricks is to wait until it opens its eyes or get it open them then attack it's weak point for massive damage. Just constantly attacking over and over while it's eyes are closed isn't going to get us very far! If we have any red attacks they'll be extra useful...when it's eyes are open of course darling."

(And because I forgot, dropping antidote for crab meat.

Inventory:

Athenian water, Smelly Nectar and Crab meat

Juggling: Anti paralysis root and a potion.)

#### Re: Chrono Bolt 🗳

by MXC Posted: Sun Sep 13 2020 8:24am

"Any ideas on getting the eyes open?" He calls to the group as he moves his position.

Action 1: Move to P5

Action 2: Attack King Crab

Action 3: Void Shot King Crab

Reaction: Dodge

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Sun Sep 13 2020 9:16am

((To clarify, it's currently reducing any damage that hits Defense. Damage techs, such as Radiant Lance, bypass this because they target Mental Defense. Even if aligned to an Element Weapon Techs still target Defense and are still being reduced.))

Kair examines his new ill gotten gain. It seems to be...some kind of crab helmet? It doesn't seem well designed for someone with eyes on the front of their head!

Schala unleashes bolt after bolt of brilliant radiant energy. Each strike unerringly against the King Cave Crab and clearly cause it harm...though the crustacean looks to still be in fighting shape.

Izar experiments by fighting a shot with his rifle and then following up with a Void Shot. Both meet with the same reason as they ping off the King Cave Crab's armored covered eyes.

Reah readies her polearm, watching the crustacean closely as she braces herself to attack the moment it's eyes open.

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#### **Enemy Turn**

Recoiling from the painful bolts of radiant energy, the King Cave Crab opens it's eyes to see what was causing this injury...

**React:** This was the moment Reah had been waiting for. She leaps forward with a critical attack at the crustacean's eyes, jams her polearm at them a second time for good measure, and then retreats back behind Zetho.

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King Cave Crab scurries after the half-elemental but finds the way blocked by Zetho. Furious, the crustacean unleashes another blast of bubbles. These explode around Zetho and Izar, harming both of them, but don't quite reach Reah.

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#### Turn 7

Click here for Map

Re: Chrono Bolt 🕏

by Omega Entity Posted: Sun Sep 13 2020 11:43am

"Second verse, same as the first..." Schala mumurs.

[Actions 1, 2, and 3: Radiant Lance

React: Dodge]

### Re: Chrono Bolt 🕏

by Aldur Posted: Sun Sep 13 2020 5:15pm

"Oh! It seems like magic does just fine. In that case I feel almost sorry for it. I'll go sit down in this nice bush and let you folk take care of it then! So long crabby!" Kair calls cheerfully, beginning to juggle the helm as well.

(Action 1: Juggle Helm

Action 2: M3 if possible, O5 if not Action 3: Use Juggled potion on self.

React: Dodge.)

### Re: Chrono Bolt 🕏

by YsFanatic Posted: Sun Sep 13 2020 6:21pm

Seeing how well the previous tactic had worked for her, Reah figured that she may as well do the same thing again. An explosive blast of water propelled the half-spirit forward so she could add its momentum to her first attack, and then did one more as a parting gift before using the stream to reclaim her distance.

((Action 1: Leap Attack to Q4 and hit King Crab

Action 2: Attack King Crab

Action 3: Move to O4

No React))

#### Re: Chrono Bolt 4

by MXC Posted: Sun Sep 13 2020 6:22pm

Izar assess the mounting damage on himself and drinks a potion.

Action 1: Drink Potion Action 2: Move to N5

Action 3: Void Shot King Crab

Reaction: Dodge

#### Re: Chrono Bolt 🛷

by TheUnknownMarine Posted: Mon Sep 14 2020 12:25am

"The eyes, of course, always aim for the whites of their eyes," Keros growling, maintaining his barrage, but adjusting his aim as the caffeine courses through his system.

((Stay. React: Dodge. Actions 1-3: Double Shot on King Crab.))

#### Re: Chrono Bolt 4

by Bolt Posted: Mon Sep 14 2020 2:40am

Zetho stands his ground as he endures another barrage from the crab, undaunted by the size of the infuriated crustacean. "Afraid I can't let you pass, your majesty."

Spying another smaller crab approaching, he lifts it up with intent to use as ammunition before the King has chance to, bashing it against him again and again. Though something strikes him as peculiar...Where had the one he'd injured earlier gone? It should have come after him by now...unless...

"Whichever of you is covering the rear, be on guard! I believe one of the crabs may be using the passage through the ferns to try to come around to attack from behind."

((Action 1, 2, and 3: Psionic Toss the V7 crab into the King Cave Crab. React: Counter))

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Mon Sep 14 2020 6:55am

Schala unleashes lance after lance of radiant energy. Each one sears through King Cave Crab's defenses and deals great injury to the crustacean.

Kair steps back to drink a potion.

Reah leaps forward to attack the crustacean's eye sockets but her first strike, while it hits, is lacking. Her follow-up strike is a critical hit to eyes.

Izar takes a moment to regroup and drink a potion. Then he fires off a critical Void Shot that further wounds the King Cave Crab.

Keros drinks far more espresso than his Doctor would recommend. Then again, his Doctor also recommends leeches to drain bad humors. Then the gunslinger unloads a barrage of gunfire at the King Cave Crab! The concentrated firepower is more than even this great crustacean can withstand and it is defeated!

Zetho uses his telekinetic powers to finish off the nearby Cave Crab.

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The remaining Cave Crabs, seeing their kin and liege utterly defeated, are quick to scurry back to the depths of the cave. There they quake in terror and silent fury.



#### Battle 2 Ended

((Everyone advances to Level 4 and gains a bonus 20 TP for advancing to this point.))

With Zetho acting as guide, the group is able to proceed through the cavern without further incident. They soon reach the far exit and can see the blinding light of the outside world. Beyond here is the canyon that Mokele said held a mysterious metal object...

### Re: Chrono Bolt 4

by Aldur Posted: Mon Sep 14 2020 7:25am

"Can anyone use this helmet? And does anyone have space for this root?" Kair asks, still juggling the extra items. "Maybe a gift to our new friend? Fancy this crab helmet?"

# Re: Chrono Bolt 4

by MXC Posted: Mon Sep 14 2020 8:03am

"Toss that root this way. I have space for it."

## Re: Chrono Bolt 4

py Aldur Posted: Mon Sep 14 2020 8:12am

"It helps with paralysis but could also be used in a kind of stew I imagine. Speaking of, I also got some nectar and some crab meat, lots of strange items around here! The performer responds cheerfully, tossing the root towards Izar.

by MXC Posted: Mon Sep 14 2020 8:47am

Izar catches the root and examines it, making a mental note of Kair's analysis.

"Name is Izar," he directs toward their new friend. "Nice to meet someone else from this era."

### Re: Chrono Bolt 🕏

by **Bolt** Posted: **Mon Sep 14 2020 10:14am** 

"Mm, I thank you for the offer, but I have little to fear already without the additional protection. One of your kin may benefit from it more...I would surely be willing to take the nectar and meat, however! Crab meat is highly valued in trade, and I know of a variety of Weevil that will do anything for nectar. We often offer it to them in return for their aid in construction."

He looks to Izar when addressed. "I am Zetho. It is nice to meet you as well. Exciting, even! I have not met with such unusual creatures since Nu. But...what is it you mean by 'this era'?"

## Re: Chrono Bolt 🕏

by **MXC** Posted: **Mon Sep 14 2020 10:54am** 

"We're not from here. Though," he looks around, "Some might be from here, but well, in the future."

#### Re: Chrono Bolt 🛷

by YsFanatic Posted: Tue Sep 15 2020 7:41am

With the death of the King Crab, Reah had slowly emerged from the water as she changed back to her human form. She paid no mind to her soaking wet robes and slippers the half-spirit followed the others outside. Frowning, Reah wondered if it was wise to talk about the time travel to this Reptite already, but on the other hand lying wasn't a good thing to be doing. For her part, well, she could at least introduce herself for now.

"My name is Reah."

#### Re: Chrono Bolt 🛷

by **Omega Entity** 

"I am Schala," the mage replies, dusting off her clothing. "Izar has the right of it... we are all from times that are well into the future... many, many, many years into the future, some of us more than others."

#### Re: Chrono Bolt 4

by Bolt Posted: Tue Sep 15 2020 4:51pm

"The future?...Curious...Then, how is it all of you came to be in my era?"

## Re: Chrono Bolt 4

by TheUnknownMarine Posted: Tue Sep 15 2020 5:01pm

"We fell into a spider's web," Keros says, simply.

Posted: Tue Sep 15 2020 12:34pm

by Kaihaku Posted: Tue Sep 15 2020 6:36pm

The group begins to walk as they converse, knowing that night would come soon and that they did not want to be outside without shelter in this era.

Passing through the dank caverns, littered with the shells of slain crabs - already being consumed by hordes of smaller crabs, they pass through blinding light into the floor of a large canyon. A small but swift creek flows nearby. The canyon is filled with life. There is lush flora everywhere. Dinos and insects looking for a meal move among the plants. A few tougher looking Dinos, meat eaters perhaps, observe the group with interest but withdraw on meeting eyes with the Reptite.

Somewhere in this canyon is the strange metal object that Mekele brought to their attention.

### Re: Chrono Bolt 4

by Aldur Posted: Tue Sep 15 2020 6:52pm

"Seems like the locals know to stay away from you Big guy!" Kair says cheerfuly, looking around the various wildlife as they go and ponders. "So somewhere in here is the metal...whatever the guy with the wolf talked about. Anyone got any ideas how to go about searching the place?"

# Re: Chrono Bolt 🤣

by Kaihaku Posted: Tue Sep 15 2020 8:45pm

The group continues deeper into the canyon. As Zetho ponders the strange visitors' words he notices that the Dinos seem uneasy. There's a tension in the air.



The reptite can't sense anything amiss. There's no sign of Tyranno in the area. No sign of bad weather. But something definitely has the Dinos spooked.

by **Bolt** Posted: **Tue Sep 15 2020 10:45pm** 

"Mm, my kin and I are not prey, and they know this. We often share lairs, hunt together for food. You, however, are unfamiliar, and appear small and vulnerable. They may look upon you with hunger, but so long as you are with me and make no show of aggression, they will leave you be. Save perhaps for the Tyranno. They can be quite ornery when they are hungry."

He chuckles before considering Kair's next statement. "You spoke with someone who had a wolf? Do you by chance mean Mekele? He and his brood reside in the swamps west of here. A fine brood, they are. Not particularly strong, but quite welcoming. I should bring something back for him when we're done here...hm?"

Zetho slows his walk as he takes notice of the change in the creatures around them. "...Peculiar. What is this feeling of unease?"

## Re: Chrono Bolt 🕏

by **Kaihaku** 

Posted: Tue Sep 15 2020 11:56pm

The tension in the atmosphere grows to an almost electric pitch. The wind gusts, then dies away, then gusts again. Pebbles cascade down the nearby cliffs, then tumble back up?! As the group watches a Dino shrieks as it grows old before their eyes, then grows young until it shrinks back into a leathery egg. The same happens to a Rafflesia, the plant withering to dust and then returning to life before shrinking into a seed.

The flow of time in the space behind them falls to shambles as the faint outline of eight orbs appear...attached to an arachnid form that was, at once, not yet there, no longer there, and currently present.

Keros, quick on the draw, unloads his revolver at the arachnid. The bullets shimmer as they pass into the spider that's not quite there... Shifting between solid bullet, liquid metal, raw mineral, and to rust a thousand times before slamming into the far canyon wall.

#### Turn 1

Click here for map Click here for Chase Music

#### Re: Chrono Bolt 4

by Aldur Posted: Wed Sep 16 2020 5:28am

"And of course, that would indeed be our spider! Tell to GET THE HELL OUT OF HERE DARLINGS!" Kair suggests, running forwards, bowing to the dino and continuing on his way, starting warily at the strange plant on the cliff above.

(Action 1: F1 Action 2: I1 Action 3: L1

React: Dodge!)

# Re: Chrono Bolt 🛷

by Bolt Posted: Wed Sep 16 2020 6:46am

Zetho watches the phenomena around him with a mixture of fascination and concern, growing in equal measure. Then his eyes settle upon the barely present orbs, and the figure attached to them that seems to shimmer in and out of focus. "...'Your spider'...You mean you were being serious??? About the web and the..."

Watching the lead pass through the creature, Zetho's thought process switches gears. "Right. Realizations later. Running now." Turning tail, he gestures at the dino along their path, encouraging it to flee as he does so himself. "Pay the little one no mind, running is what its' ilk excels at. Slip past and it'll be on its' way."

Taking his own advice, Zetho hurries along, until he sees the plant Kair is looking at and immediately halts his advance. "Careful, it can reach!" Gesturing to the plant, he attempts to fling it back a safe distance.

((Action 1: Move to F1 Action 2: Move to I1

Action 3: Psionic Toss the K3 plant to K6))

### Re: Chrono Bolt 🕏

by MXC Posted: Wed Sep 16 2020 8:35am

"I had hoped we'd be done with this thing!" he calls, glancing behind him as he comes to a halt.

Action 1-3: Teleport to K4

Reaction: Dodge

#### Re: Chrono Bolt 🛷

by Kaihaku Posted: Wed Sep 16 2020 8:43am

The plant wriggles animatedly, roots trying to cling to the canyon wall, as unseen force rips it out and sends it flying to the other side of the canyon. On the other side it scrambles about and gets into a slapping contest with the nearby Terasaur.

WARNING: SPOILER! Show

#### Re: Chrono Bolt 4

by YsFanatic Posted: Wed Sep 16 2020 8:22pm

Gasping as the temporal predator made its presence known, Reah turned to make a run for it. She noted that thankfully the others seemed to all have the same idea.

((Movement actions only.

Move to D2, then to G1 and finally to J1.

Reaction: Dodge))

#### Re: Chrono Bolt 🛷

by TheUnknownMarine Posted: Wed Sep 16 2020 8:34pm

Keros takes a moment to pluck the half-smoked cigarette from his lips and look at the looming monstrosity in front of him.

"Nope," he finally says, flicking the cigarette away and bounding away from the great spider, leaping

up cliffs and hills to evade the monster.

((Moves 1-3: Move to J-4. React: Dodge.))

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Wed Sep 16 2020 8:42pm

"Don't have to tell me twice," Schala replies to Zetho as she makes like the others and scrams along the bottom path.

[Actions 1-3: Move to K1]

#### Re: Chrono Bolt 🕏

by Kaihaku Posted: Wed Sep 16 2020 9:40pm

Most of the group hurries along the southern split in the canyon while Izar teleports over the canyon walls and Keros leaps up above them.

From their vantage, Izar and Keros can see some larger Dinos laying in wait ahead of the group. Ever sharp eyed, Keros catches a glimpse of something metallic on the other side of this upcoming stretch of canyon. It's like nothing he's can remember seeing before but, for some reason, it's vaguely familiar to him.

#### **Enemy Turn**

The spider scrambles after them... It's presence continuing to distort time as it is on top of them, behind them, and ahead of them all at once. The unfortunate Dino panics and tries to run through the spider to safety, only to wither to it's death, grow healthy again, and then shrink back into an egg a dozen times.

The Cave Ape on the canyon wall looks at the approaching spider with evident alarm and picks up a large rock to heave at the first thing to approach.

#### Turn 2

Click here for Map

#### Re: Chrono Bolt 4

by Bolt Posted: Wed Sep 16 2020 11:46pm

Zetho grimaces upon witnessing the fate of the sprinter that tries to escape through the spider. He turns away and resumes fleeing while keeping an eye out for further hazards, ready to intervene for those running alongside him.

((Actions 1-3: Move to O6

React: Shield))

#### Re: Chrono Bolt 4

by TheUnknownMarine Posted: Thu Sep 17 2020 12:01am

Keros makes a mental note to adjust course towards the mysterious object just as soon as he put some distance between him and a very continuity confusing death.

((Moves 1-3: Move to R-4. React: Dodge.))

by Omega Entity Posted: Thu Sep 17 2020 1:12am

"That thing move far more quickly than I'd like," the mage mutters, readying herself to evade the nearby dinos.

[Actions 1-3: Move to P-9

React: Dodge]

## Re: Chrono Bolt 🕏

by Aldur Posted: Thu Sep 17 2020 6:02am

"I'd rather take my chances with the locals than that thanks!" Kair calls as he speeds ahead.

(Action 1-2: O-10 React: Dodge)

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Thu Sep 17 2020 6:48am

The group hurries along through the canyon, avoiding it's inhabitants as best they are able, while fleeing the arachnid sharped temporal maelstrom pursing them.

**React:** The Cave Abe throws a boulder at Zetho as he approaches. The massive rock bounces off the reptite, barely scratching his scales.

WARNING: SPOILER! Show

Izar disappears and reappears on the canyon wall, far in front of the others. There he clearly sees the strange metal object that Mokele had told them of. It looked like some kind of metal flying machine embedded tip down in the canyon floor...but there are something off about it. Is he imagining that it is blurred?

Reah hurries after the others, determined to keep up with them and not let the spider catch her.

#### **Enemy Turn**

The arachnid lurches after the group, occasionally flickering ahead of them, as it continues its pursuit. The wildlife caught it in is thrown into temporal flux - rapidly aging and deaging.

The Cave Ape picks up and then throws another boulder. This time at Schala but she was prepared for this and sidesteps the attack.

The two Raptors, seeing prey in flight, rush at the group in hopes of an opportunistic kill. However the first cuts ahead of the second and prevents it from getting into position. Reaching Schala, the Raptor lands a grievous critical injury on the mage.

The Terasaur has a similar idea. It moves forward to catch one of the fleeing mammals. But it doesn't watch it's positioning and triggers a blast of spores from a nearby Rafflesia.

WARNING: SPOILER! Show

Turn 3 Click here for Map

## Re: Chrono Bolt 🕏

by Aldur Posted: Thu Sep 17 2020 6:58am

"I guess we'll have to go through at least something!" Kair suggests, he pauses then, noting an odd red rock, the nimble acrobat does his best to get to the shiny, avoiding the flower and somersaulting around the big green dino lizard.

(Action 1: Q13 Action 2: O15

Action 3: GET RED ROCK

React: Dodge)

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Thu Sep 17 2020 7:05am

The Terasaur had readied itself to pounce on the first hairless ape to come within reach of it's claws. It hadn't counted on Kair being ready for it and dodging its clumsy attack.

Darting to the base of the large Rafflesia, Kair snatches up a shard of strange red rock as spores rain down on him. He can feel his strength waning as the poison takes hold but the stone is in his hand.

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## Re: Chrono Bolt 4

by **MXC** Posted: **Thu Sep 17 2020 7:26am** 

"Nearly there!" he yells from his vantage point. Turning to check on the others, Izard notices their obstacles.

Actions 1-3: Void Shot P8. If P8 falls before all actions are used, Void Shot R8.

#### Re: Chrono Bolt 4

by Kaihaku Posted: Thu Sep 17 2020 7:33am

Izar opens fire at the Raptor with Void Shot! Each Black aligned attack deals critical damage to the Raptor. Still, it takes three rounds of fire for the Raptor that attacked Schala to fall.

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#### Re: Chrono Bolt 4

by Aldur Posted: Thu Sep 17 2020 8:44am

"I might regret this later but for now, What a lovely shiny!" Kair comments, feeling a bit green. "Hmm? Oh! The spider. I should get out of here huh."

#### Re: Chrono Bolt 4>

by **Bolt** Posted: **Thu Sep 17 2020 10:11am** 

"If you wish to feed the 'locals' instead of the spider, be my guest..." Zetho gestures to the remaining raptor and lifts it up. "...I prefer to do neither." He flings the raptor at the ape on the ridge in return for generously offered boulder, hoping to give the dino something different to predate. The way ahead cleared, he looks to Schala as he resumes his advance. "Are you alright? Still able to run?"

((Action 1: Psionic Toss R8 Raptor at L10 Cave Ape!

Actions 2-3: Move to R8, then U9.))

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Thu Sep 17 2020 1:56pm

"I'll manage. Thank you," Schala returns after downing a potion, then continues to flee.

[Action 1: Use Potion

Actions 2 and 3: Move to U-11]

Upon seeing the metal form ahead her brow furrows. "That's... but what is that doing here? Are Crono and the others in this era right now?"

#### Re: Chrono Bolt 4>

by TheUnknownMarine

Keros continues to make astounding leaps to put distance between himself and his pursuer, stopping to look back and analyze the situation only after he'd secured a vantage point atop the canyon wall.

((Moves 1-3: Move to X-7. React: Dodge))

#### Re: Chrono Bolt 4

by YsFanatic Posted: Thu Sep 17 2020 10:25pm

The half-spirit was surprised to notice one of her comrades dodge around some of the creatures to grab something or another, only to get showered with spores. Unfortunately Reah could see no way she could help without possibly getting herself caught by the spider. It didn't make her happy, but she didn't see much choice but to keep running. "Be careful!" she shouts out before heading for the southern path.

((Movement only to U12))

#### Re: Chrono Bolt 🕏

by Kaihaku Posted: Thu Sep 17 2020 11:06pm

The group flees from the temporal predator along the canyon. Ahead of them they can now clearly see...some kind of metal flying machine embedded in the canyon floor.

#### **Enemy Turn**

The Cave Ape and Raptor disappear into the temporal maelstrom as the spider continues to pursue the group.

Taking a deep breath, the Terasaur turns to face the acrobat and unleashes a blast of flame! Even poisoned Kair weathers the flames surprisingly well. The Terasaur follows up by clawing at Kair but

Posted: Thu Sep 17 2020 8:46pm

misses the evasive fellow.

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Turn 4

Click here for Map

## Re: Chrono Bolt 🕏

by Omega Entity Posted: Fri Sep 18 2020 1:03am

Schala sprints to the abandoned machine, attempting to open the hatch and see if it's useable.

[Actions 1 and 2: Move to z-17 (or 16, depending on what's actually traversable) Action 3: See what can be done about getting it up and running]

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Fri Sep 18 2020 2:19am

The others dart across the canyon to join Schala at the strange machine as the temporal predator continues to advance. It is almost upon them as Schala reaches into the cockpit and the group feels the familiar pull of a time wrap. Well, familiar to all of them except Zetho, who has never experienced a sensation quite like this.

Schala, who had entered the cockpit but hadn't managed to touch the controls, looks up to see the primordial canyon disappear. Did she bump something or...? The only other visible forms are her companions and...the temporal predator! But here, in the time vortex, it's form is solid. Maybe they can harm it now?

((For successfully evading the Temporal Predator and reaching the crashed Epoch, everyone reaches Level 5 and gains a bonus 40 TP.))



Turn 1
Click here for map
Click here for boss music

by Aldur Posted: Fri Sep 18 2020 2:29pm

"Well, lets try and get rid of it..." Kair says weakly, studying the spider for a moment and then attempting to steal from it before moving beside his watery ally.

(Action 1: Assess

Action 2: Thanks Darling!
Action 3: Move beside Rhea.

React: Dodge)

#### Re: Chrono Bolt 4

by YsFanatic Posted: Fri Sep 18 2020 6:07pm

"It's just one thing after another," Reah murmurs to herself as the terrain shifts and they find themselves facing down the spider. Only now it was solid, a detail she hoped that meant they could harm it. Noting with relief that Kair had survived his run past the beasts earlier, the half-spirit then turned her attention back to their foe. Readying her weapon, she crouched for a moment before a fountain of water materialized under her and launched the half-spirit at the temporal predator. Landing near one of the legs she lashed out against it twice before hastily moving away.

((Action 1: Leap Attack to get in range of the front most right leg and attack

Action 2: Attack same leg

Action 3: Move to J1 or as close as possible.

Reaction: Dodge))

## Re: Chrono Bolt 🕏

by Aldur Posted: Fri Sep 18 2020 6:30pm

Kair studies the beast, his clearly super human intelligence coming up good, or perhaps it's some kind of insane cosmic luck...either way...

"Alright. Listen up Darlings.

This thing is Bulky as heck, it'll really take a beating, It's got good mundane and magical defenses and relies on special techniques to catch and disable us rather than brute strength.

As you may have seen earlier it can mess with time, this lets it heal it's own wounds in a limited way.

It doesn't seem to have any kind of elemental alignment so no extra but no resistances which sometimes is just what you want no?

Watch out for it's bite, if it gets a good hit on you the webbing will come back on and someone else will have to help you out!

It's probably got some kind of offensive technique but exactly how it works I can't tell yet...

It can reflect Physical and non aligned techniques but it takes it a little while to do and it's probably got a tell when its doing so, let's be careful because when it has it's guard up it's clearly trying to be a sneaky little spider!

And lastly..."

Kair closes his eyes, trusting his gut as ever.

"If you spend all your effort attacking it, it's got some kind of counter or way of making you pay for doing so. Alright Darlings I want to go back to my own time and this little temporal spider is stopping that! Let's send it down the temporal timespout!"

(I dislike and will very rarely if ever give an OoC on what I've assessed but for clarity if you use all three of your actions to hit it, it'll counter someway, so be warned.)

Good luck all.)

## Re: Chrono Bolt 🕹

by Omega Entity Posted: Fri Sep 18 2020 6:35pm

Schala moves back, then takes aim at one of its eyes.

[Action 1: Move to G1

Action 2: Radiant Lance at an eye Action 3: Radiant Lance at an eye

React: Dodge]

by MXC Posted: Fri Sep 18 2020 8:25pm

Izar steps back and takes aim.

Action 1: Move to D1

Actions 2&3: Void Shot C4 / front leg.

React: Dodge

# Re: Chrono Bolt 4

by TheUnknownMarine Posted: Sat Sep 19 2020 9:34pm

Keros frowns as for a brief moment he could swear he hears an ethereal exclamation in the far distance.

"He stole my theme song! I can't believe he stole my theme song!!!"

Shaking his head to clear it of the obvious hallucination, Keros cautiously steps back guns blazing after downing a vial of some dark substance labelled "For Emergencies."

"How the hell do you know so much about every little thing we come across?!" Keros shouts to Kair.

((Action 1: Move to I-1 Action 2: Double Shot Action 3: Double Shot

React: Dodge))

"It is a really good theme, though..."

#### Re: Chrono Bolt 4

by **Bolt** Posted: **Sat Sep 19 2020 10:56pm** 

Zetho is similarly distracted, but not by any disembodied voices. Rather, by the *everything* involving the current situation he finds himself in. He really wanted a moment to process, or at least wait until the peculiar lurching sensation settled down. But the looming spider stood in staunch denial of allowing either. So, the Reptite makes the only decision he can and joins the fray, taking up a position beside Kair who seems to be in rather poor condition.

Unfortunately, lifting the whole spider seemed to be out of the question - it was just too massive. So, he tries a different tact - briefly seizing control of one of its' front legs, he forces it into essentially hitting itself, trying to aid Schala in attacking the spider's eyes if possible.

((Action 1: Move to...well, Kair didn't give an exact space he's now standing in, but Zetho stands next to wherever he ends up.

Actions 2-3: Psionic Toss a leg into the Temporal Predator's eyes~

Reaction: Shield

And yes, it is a really good theme~))

Re: Chrono Bolt 🕹

by Kaihaku Posted: Sun Sep 20 2020 5:27am

Kair takes a moment to examine his ill gotten gains and finds that he snatched some spider's webbing that could be used as...cloth armor? It makes quite the fashion statement and given the origin it likely has some kind of special property.

Reah leaps forward in a powerful critical attack against the temporal predator. After a quick follow-up strike, she falls back to the others.

Schala fires off two unerring bolts of white energy at the temporal predator's eyes. The arachnid vibrates in pain as two eye orbs bursts.

Izar fires off two black aligned shots at the arachnid's legs. They curl as the hydrostatic pressure that animates them is lost.

Keros unleashes a barrage of critical fire against the Temporal Predator. His deep desire to kill this spider keeps him focused despite all the fourth wall breaking.

Zetho manifests unseen force to throw the spider's legs against it's eyes. Two more eye orbs burst at the assualt.

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#### **Enemy Turn**

The Temporal Predator staggers back at the sudden assault, then some of it's injuries close as the wounds are literally reversed. Two of the eye orbs are restored and the two legs regain their shape.

The Temporal Predator then flickers as temporal energy stirs around it...but nothing else seems to happen?

The Temporal Predator's eye orbs glow as dozens of tears in time appear around the group. A gigantic dinosaur tail lashes out of the one closest to Keros but, prepared for physical attack, he dodges aside. A blast of water erupts from another and slams into Izar. Reah is struck by a bolt of lightning from another tear. Schala finds a barrage of gun fire coming towards her from another tear but, prepared for a physical attack, she dodges to the side. Zetho is hit with a fiery spray of magma from the tear nearest him.

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#### Turn 2

Click for map

#### Re: Chrono Bolt 4>

by YsFanatic Posted: Sun Sep 20 2020 10:06am

Gasping from the pain of the electric shock, Reah staggered back a step before she hastily pulled out and drank a potion. With strength returning to her body the half-spirit prepared her weapon before leaping forward again against one of the legs and then quickly retreated.

((Action 1: Drink Potion

Action 2: Leap Attack against the same leg as before Action 3: Return to starting position for this round))

by Aldur Posted: Mon Sep 21 2020 8:48am

"How enchanting!" Kair exclaims looking at the item he pilfered, putting it away while being glad he had silently earlier given the crab meat to Zethro and did not totally forget he asked for it. He sighs at the question about his ability to tell things. "I guess I just have a discerning eye for the unusual my friend. The movements, the eyes, the wa-" He winces, struck by the creature, but having no way to heal himself, can only prepare for an assault. "I'm not sure what it was doing there but be careful everyone!"

Action 1: juggle dagger Action 2: Juggle dagger Action 3: Juggle dagger

React: Dodge

(Time Twist

Cloth Armor that grants None/Physical Resist. With an Action, this can be improved to None/Physical Reflect for one Turn.

Kair wear cloth armour darlings so he's keeping it. Kai, I'm assuming I have to wait post combat to change clothes?)

HP 144/220

#### Re: Chrono Bolt 🕏

by MXC Posted: Mon Sep 21 2020 9:26am

A quick shower probably isn't the worst thing for me." He says, wiping water from his face.

Action 1: Dry off

Actions 2&3: Void Shot C4

Reaction: Counter

#### Re: Chrono Bolt 4

by Bolt Posted: Mon Sep 21 2020 10:00am

Zetho hisses as he's given an impromptu magma bath too hot for even his scaly hide. "Guess there's that mystery offensive technique... A shame this is a matter of kill or be killed, I'd very much be interested to learn how it is able to do that."

Seizing control of the predator's foreleg once again, he attempts to pop the regenerated eyes before repositioning to cover Reah while she heals. "Stay blinded this time, would you?"

((Actions 1-2: Psionic Toss the spider leg

Action 3: Move to J2 Reaction: Shield))

Re: Chrono Bolt 🛷

by Omega Entity Posted: Mon Sep 21 2020 6:51pm

Schala aims for another pair of eyes, then prepares for another strike.

[Action 1: pop an eye Action 2: pop and eye

React: Dodge]

[140/140]

### Re: Chrono Bolt 🕏

by Kaihaku Posted: Mon Sep 21 2020 8:42pm

Reah leaps into action, dealing a critical hit that crushes a spider leg before falling back to where she started. Izar fires off two black aligned shots that each strike with critical force. Zetho and Schala follow up by targeting the arachnid's eyes. Four more burst as the creature vibrates painfully. Keros unloads another barrage of fire at the spider.

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#### **Enemy Turn**

Down to two eyes, the Temporal Predator again selectively reverses time - some of its injuries closing as the wounds undo themselves. Two eye orbs unburst back into shape and the crushed leg uncurls.

The Temporal Predator flickers as temporal energy surges around it and then quickly acts four more times!

The Temporal Predator moves forward and bites at Kair, who artfully dodges. Undeterred, it bites at Kair two more times but the acrobat skillfully evades each attack! There's a low grumble from the arachnid as its final bite misses. It's beady eyes look around at the others.

The Temporal Predator's eye orbs glow as dozens of tears in time appear around the group. Hurricane force winds erupt from one tear to blast Keros. A massive spear, wielded by a gigantic purple hand, bursts from another tear but Izar is prepared for it and steps to the side. One of those fire breathing dinosaurs appears in the tear nearest to Kair and, true to form, breathes fire at him! Reah is confronted by a starry void until a red comet streaks by, showering her with cosmic particles. The tear closest to Schala emits a blast of frigid cold while Zetho sees a brilliant cosmic vision - a swirling vortox discharge twin pillars of light! The vision is nice until one of the pillars tilts and hits him with cosmic energy.

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Turn 3 Click for map

### Re: Chrono Bolt 4

by Aldur Posted: Tue Sep 22 2020 4:48am

"Okay. So it clearly doesn't like me!" Kair calls dryly as he fans out the last of the flames. "Time for my debut!"

The circus performer chuckles as he throws the daggers at blinding speed, three attacks in one, readying the rest of his knives for something....

Action 1: throw all three juggled knives at its eyes

Reaction: Ready remaining 2 actions, If it regens it's eyes throw knives.

### Re: Chrono Bolt 🕏

by Kaihaku Posted: Tue Sep 22 2020 5:05am

Kair flings all three daggers at the spider's eyes each with a critical flourish! The two remaining orbs burst leaving the arachnid blind! More than the blindness, the group can sense an immediate shift in the air - as if a pressure were being lifted.

WARNING: SPOILER! Show

## Re: Chrono Bolt 4

by **Aldur** (98/220)

Re: Chrono Bolt 🕏

by MXC Posted: Tue Sep 22 2020 7:19am

Izar sighs, continuing to shoot at the same leg.

Action 1: Move to E1, sighing Actions 2&3: Void Shot C2

Reaction: Dodge

HP: 296

#### Re: Chrono Bolt 4>

by YsFanatic Posted: Tue Sep 22 2020 9:48pm

Reeling from the latest attack, it was quickly becoming clear to Reah that they had to end this battle quickly. If she hadn't drunk that potion earlier, the half-spirit wasn't sure she would have survived, as it was she found herself spitting up some blood, a clear fluid that glowed softly. Not letting her injuries stop her, Reah struck out with her weapon once again, but taking a cue from Kair the half-spirit then pauses and waits to see if the leg heals before hacking away at it some more.))

((Action 1: Attack leg Action 2: Attack same leg

Action 3: Ready Action, if the leg regrows again attack it

Reaction: Dodge))

### Re: Chrono Bolt 4

by Omega Entity Posted: Wed Sep 23 2020 12:39am

The eyes dealt with, Schala changes her focus to the massive arachnid's mouth parts.

[Action 1: Radiant Lance at a chelicerae

Posted: Tue Sep 22 2020 5:13am

Action 2: Radiant Lance at a chelicerae

Action 3: Move to F1]

## Re: Chrono Bolt 🕏

by Kaihaku Posted: Wed Sep 23 2020 3:29am

The group continues to unload a punishing barrage on the Temporal Predator. Unable to see with wounded legs and jaw, the spider is ill equipped to defend against the ongoing attempts to squash it. Kair and Reah prepare to counter the spider's regeneration.

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#### **Enemy Turn**

Unable to see, move, or bite the Temporal Predator again selectively reverses time - causing it's wounds to undo themselves.

**React!** Kair and Reah are prepared for this, however, leaping forward with a barrage of attacks that burst newly restored eye orbs and punctured newly functional legs.

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The form of the Temporal Predator wavers as it warps the space time continuum around it - attempting to send some attacks back at the group.

WARNING: SPOILER! Show

#### Turn 4 - Finish it

The Temporal Predator is on the verge of defeat. As it squirms, desperate to destroy the group but unable to do so, it waits only one strong blow to finally squash this arachnid.

((One character can finish the Temporal Predator with a cinematic blow. Think Crono stabbing the Dragon Tank. First come, first served. If you really hated the spider you can enjoy writing a cinematic post where you squash it. It is reflecting physical attacks so...use an elemental one. This can be more extreme than your standard attacks or a preview of a Tech you plan to learn but haven't yet.))

### Re: Chrono Bolt 💠

by MXC Posted: Wed Sep 23 2020 8:37am

Izar reloads once more and prepares two Void Shots. Firing one from distance, he teleports directly above the spider, quickly firing another shot, and sandwiching the spider with two voids. He rides the shot's backward momentum, rolls out of his fall, and looks back to see the effect of his shots.

## Re: Chrono Bolt 4

by Kaihaku Posted: Wed Sep 23 2020 9:10am

The two shots of primordial black collide with perfect timing into the arachnid. It bursts with a sickening pop as the two pure emptiness pull it apart. The void consumes the body of the spider as

the predator's terrible presence fades at last. The only things left of the group's would be hunter are it's curled legs.

There's a surge of temporal energy as the spider is finally defeated. Like a fresh wind catching a bird and carrying it to greater heights, the released energy propels through the group through the time vortex.

#### Chapter 1 - The Temporal Predator completed

Squashing the spider that was trying to eat them awakens the group's battle instincts. They find that they're faster and stronger than before. Everyone advances to level 6 and gains a bonus 50 TP.

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